

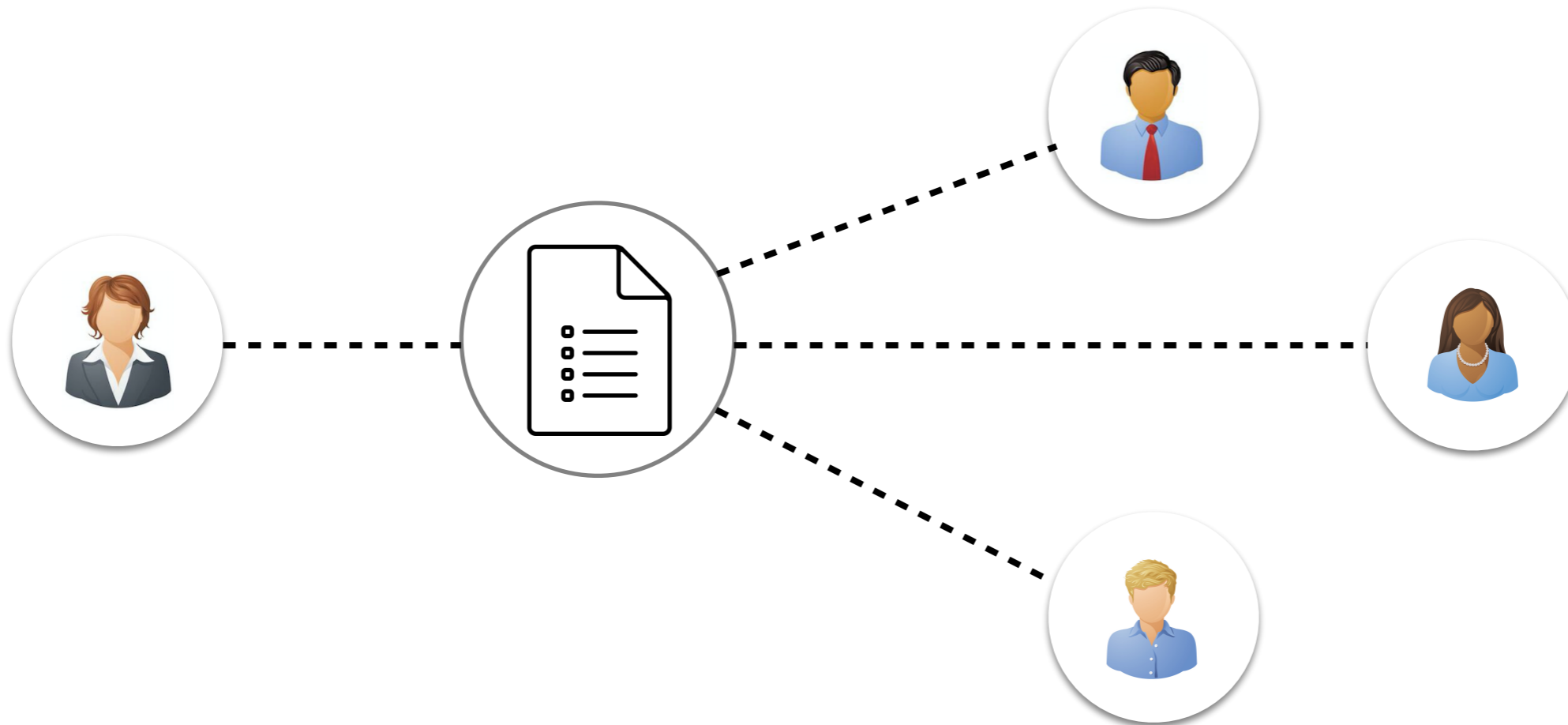


Erhan Leblebici, Anthony Anjorin, Andy Schürr

ON COMBINING TRIPLE GRAPH GRAMMARS AND LINEAR OPTIMISATION TECHNIQUES

A Real-World Example: Overview

dSPACE

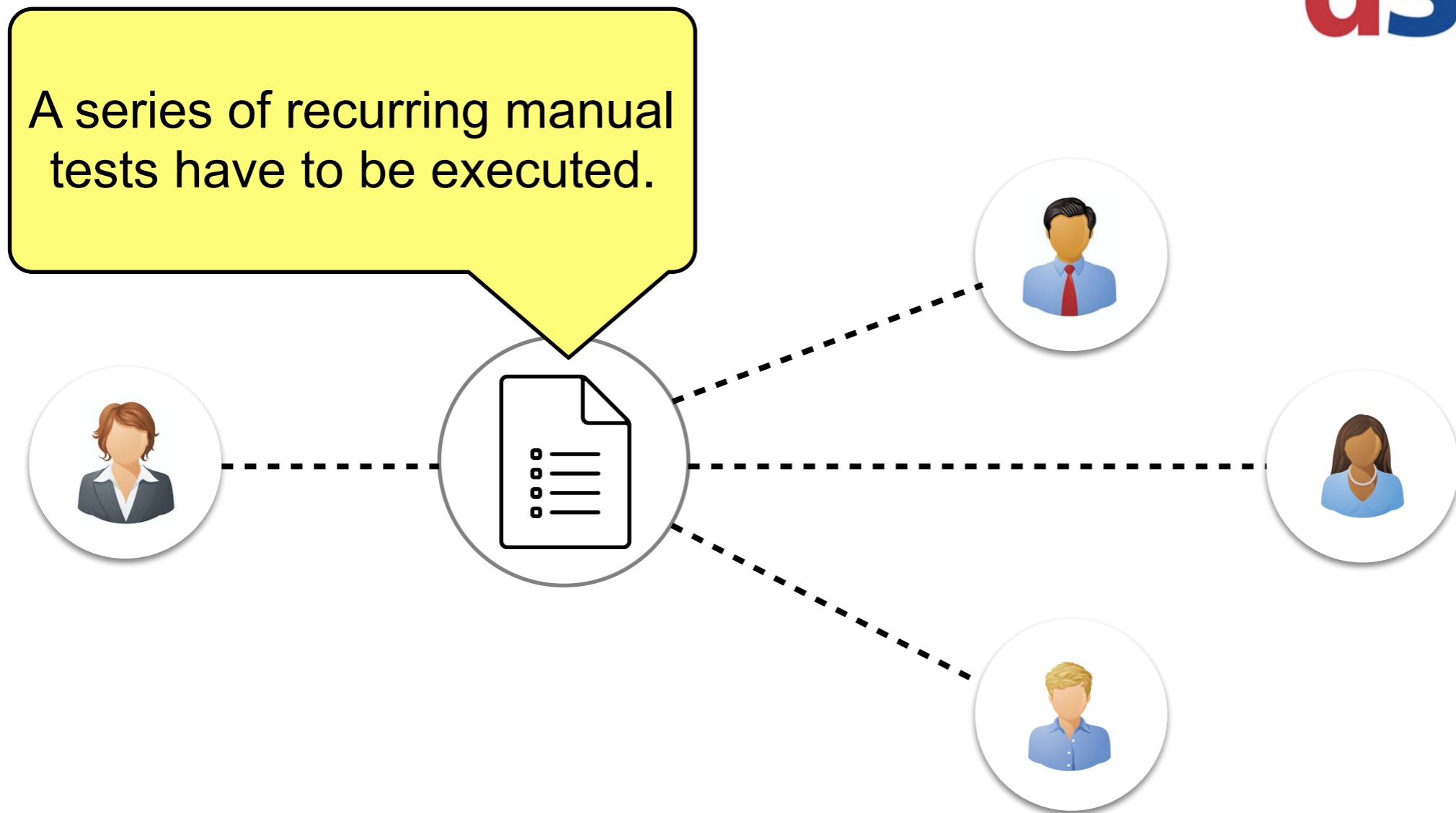


Robin Oppermann:

A Configurable, Model-Driven Approach to Optimal Scheduling using Triple Graph Grammars and Linear Programming.

Ongoing Master's Thesis, Paderborn University in collaboration with dSpace

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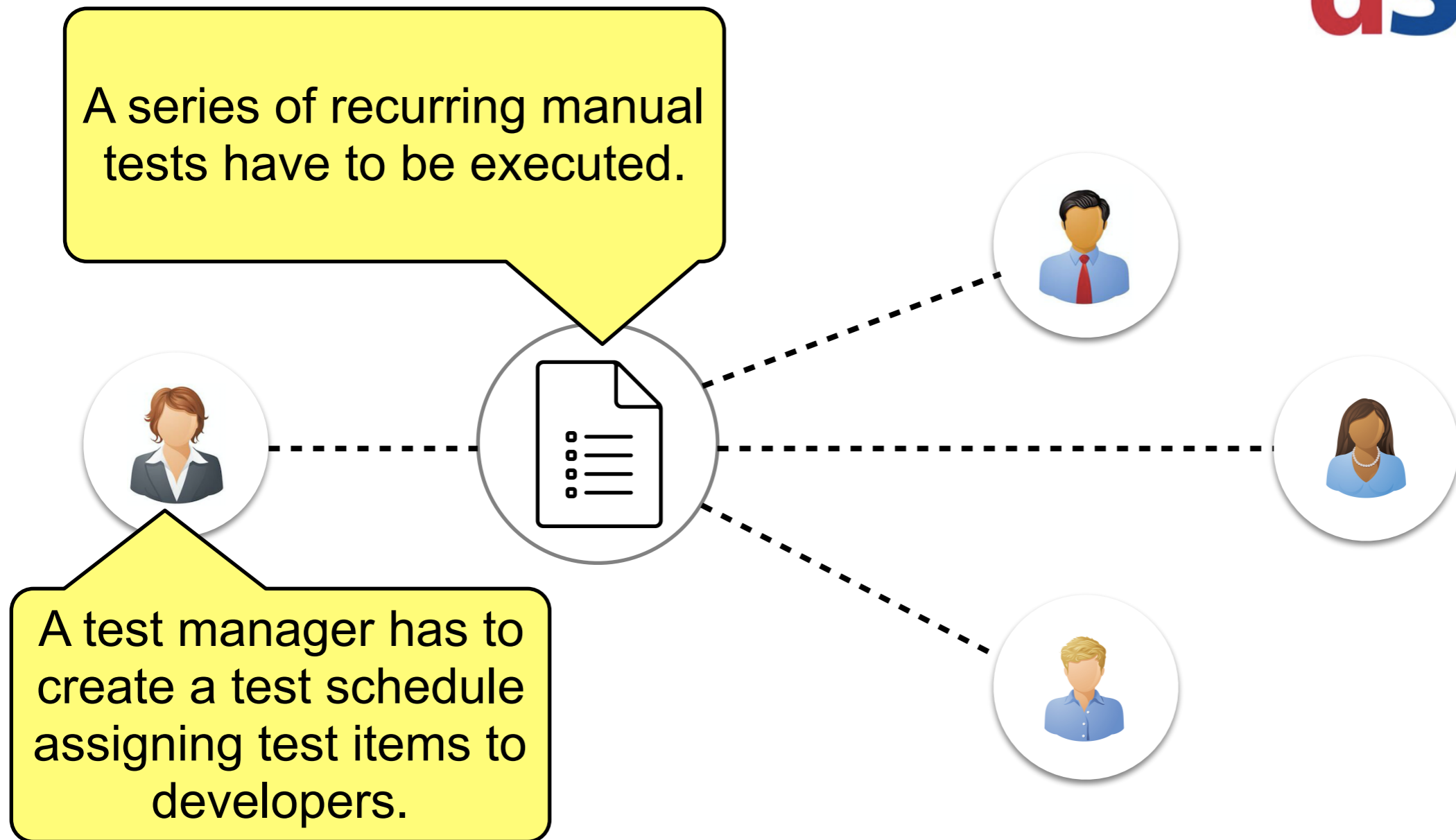


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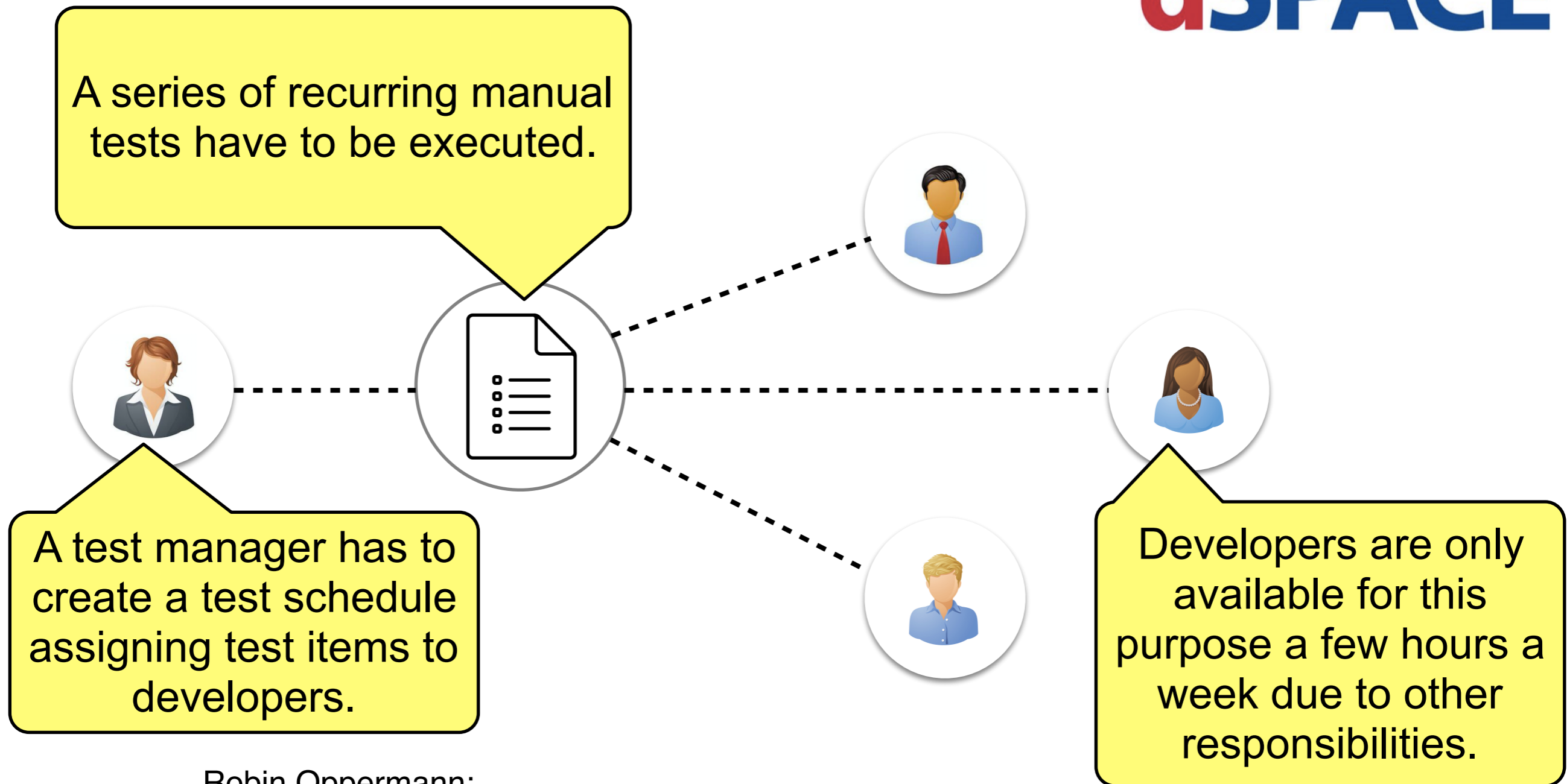


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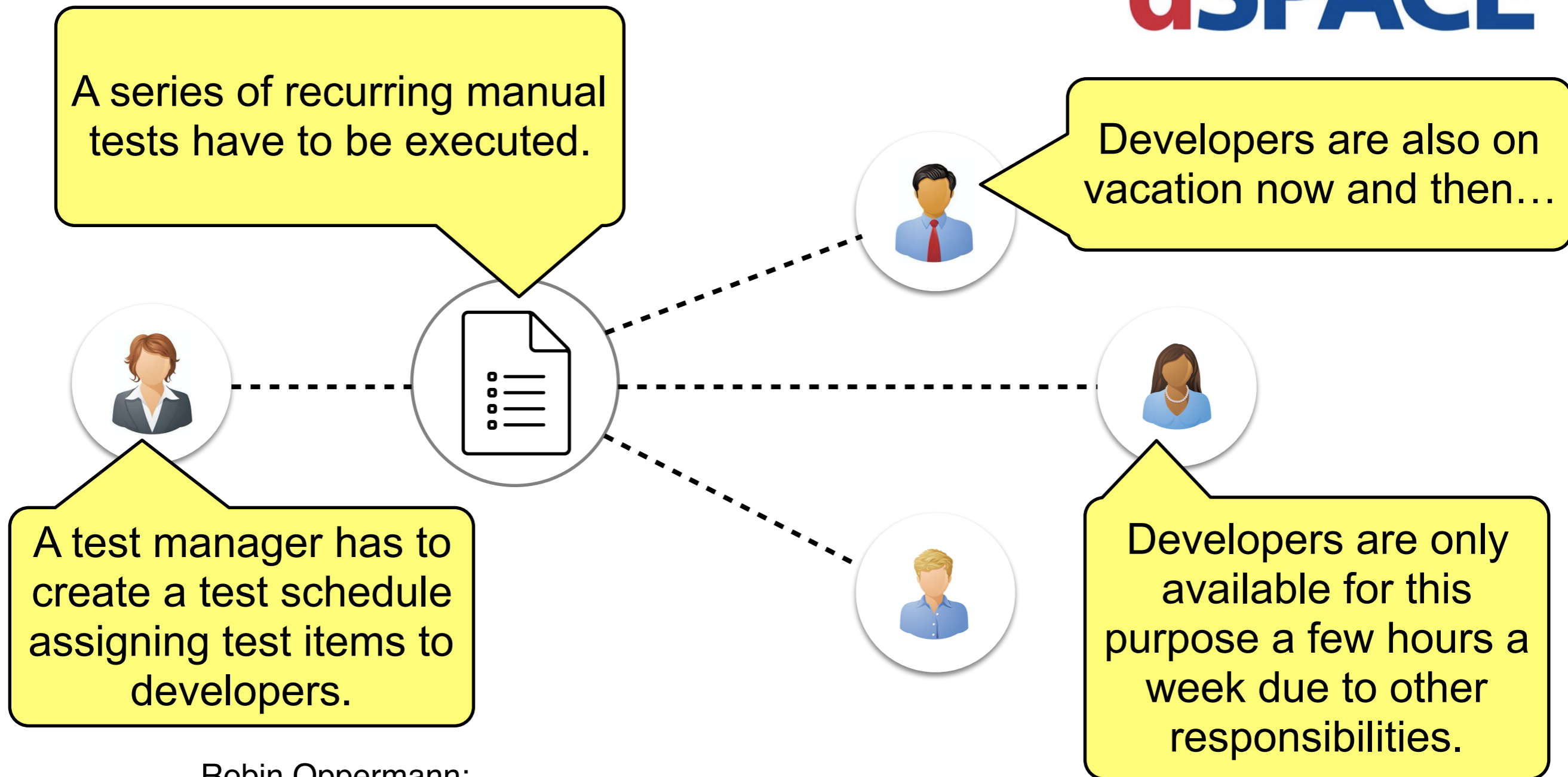
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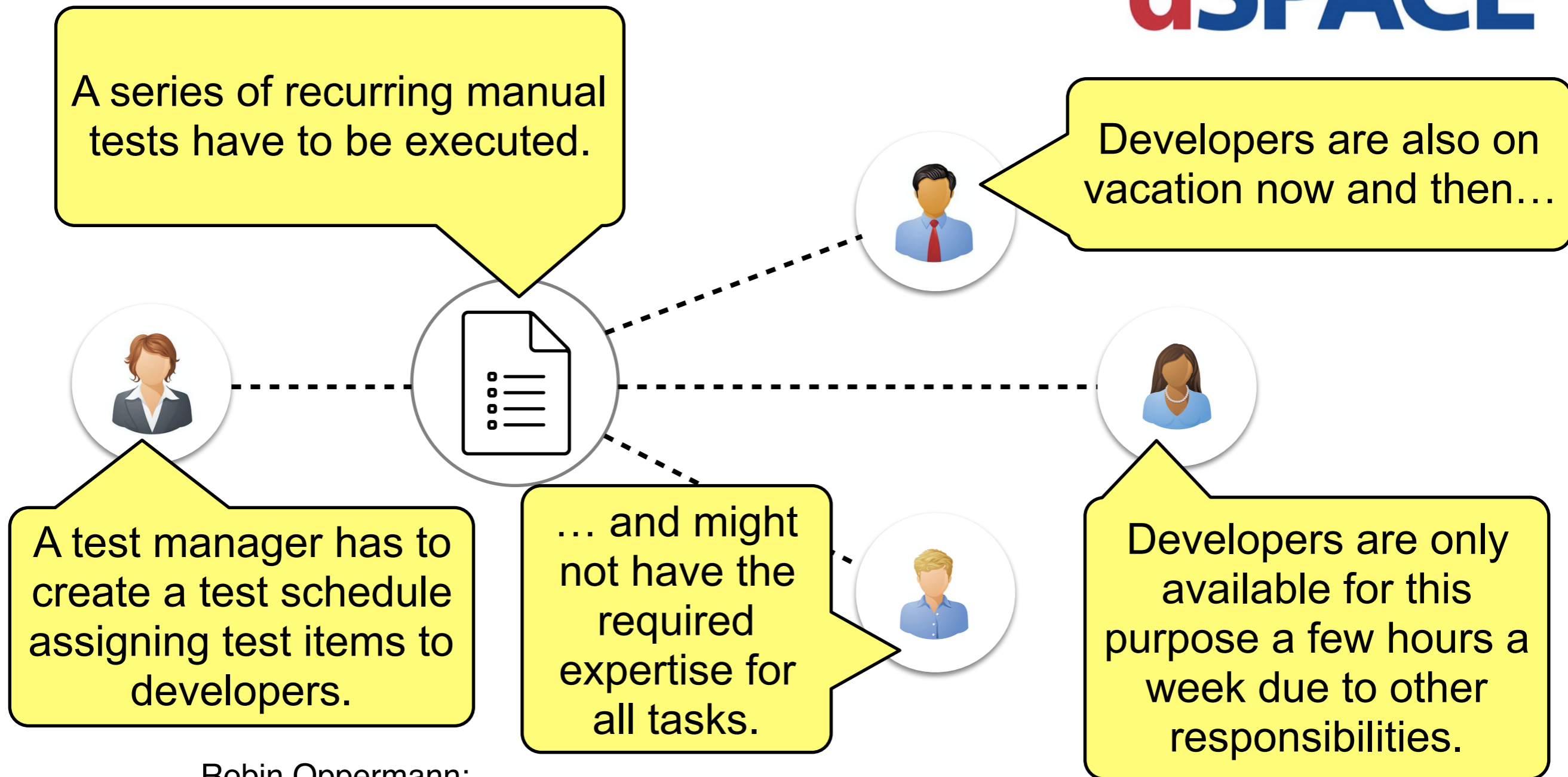
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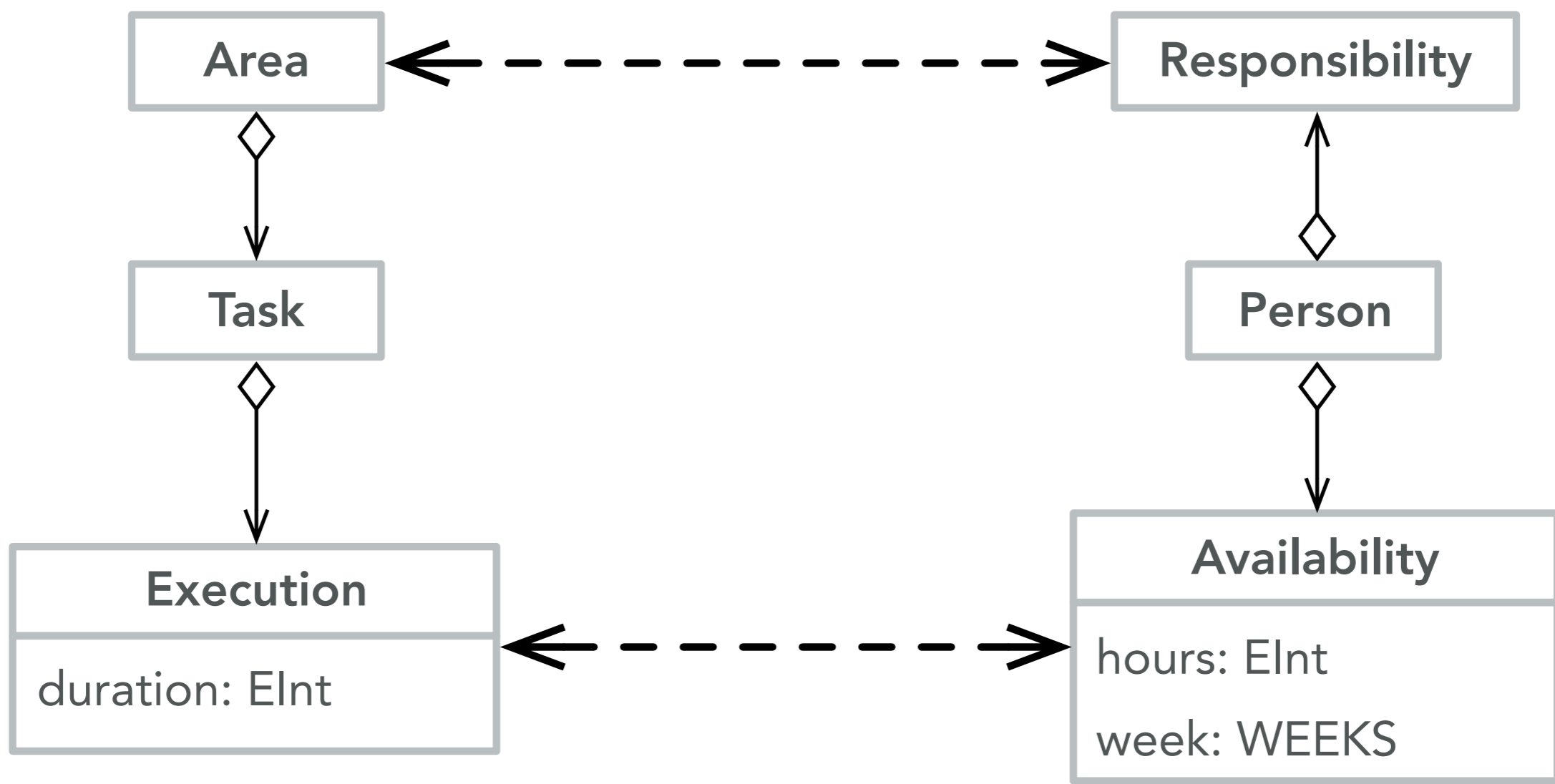
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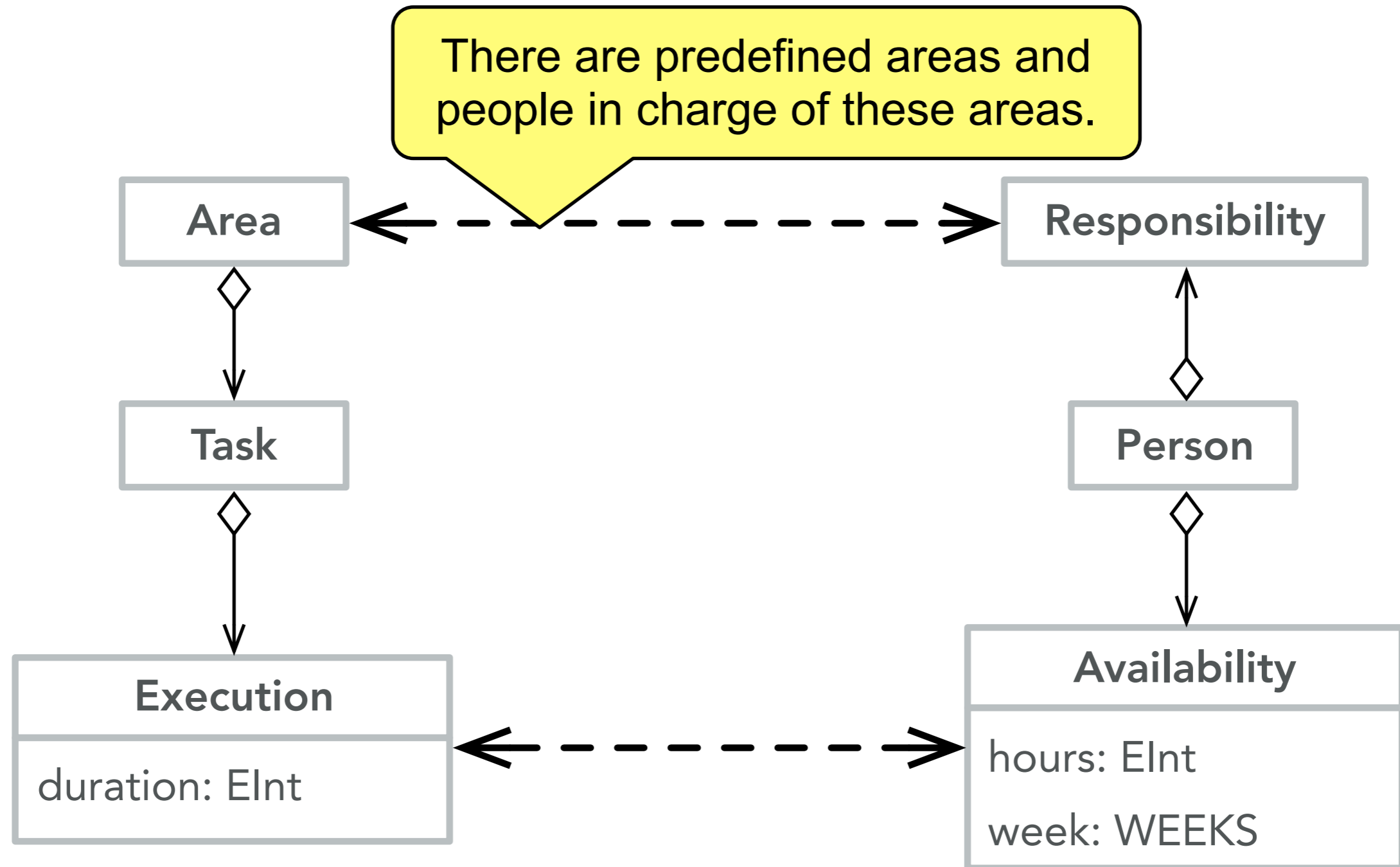


A Real-World Example: Metamodels



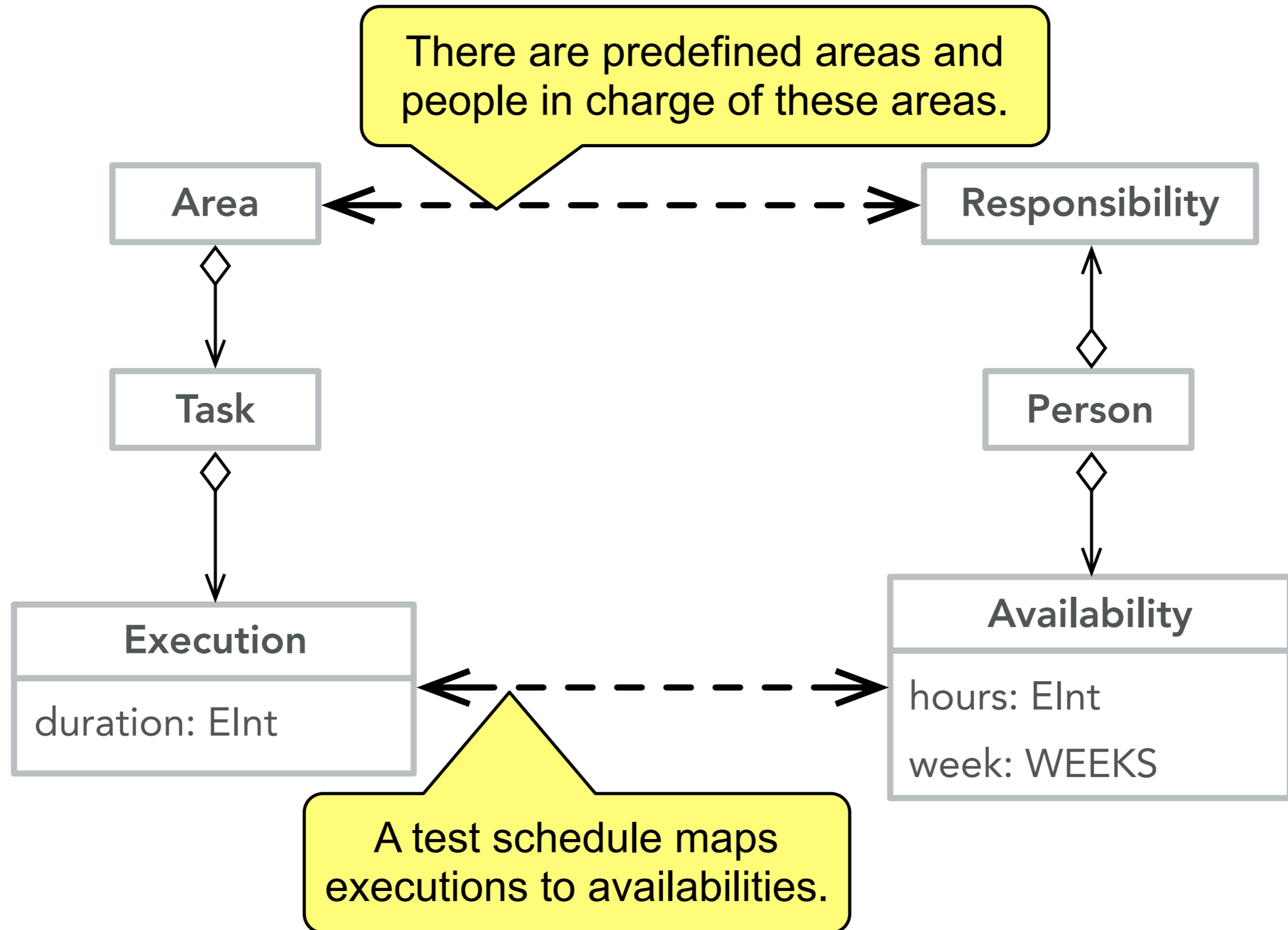


A Real-World Example: Metamodels



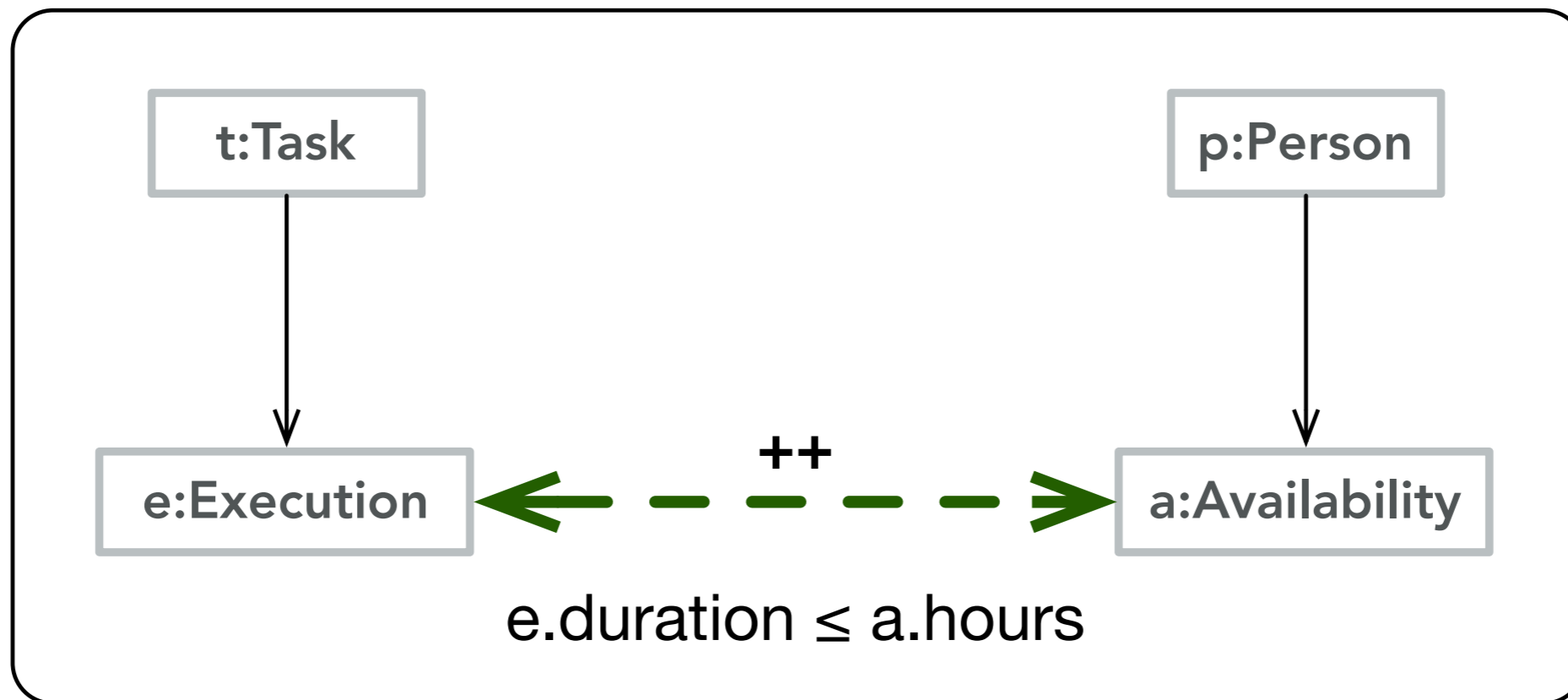


A Real-World Example: Metamodels



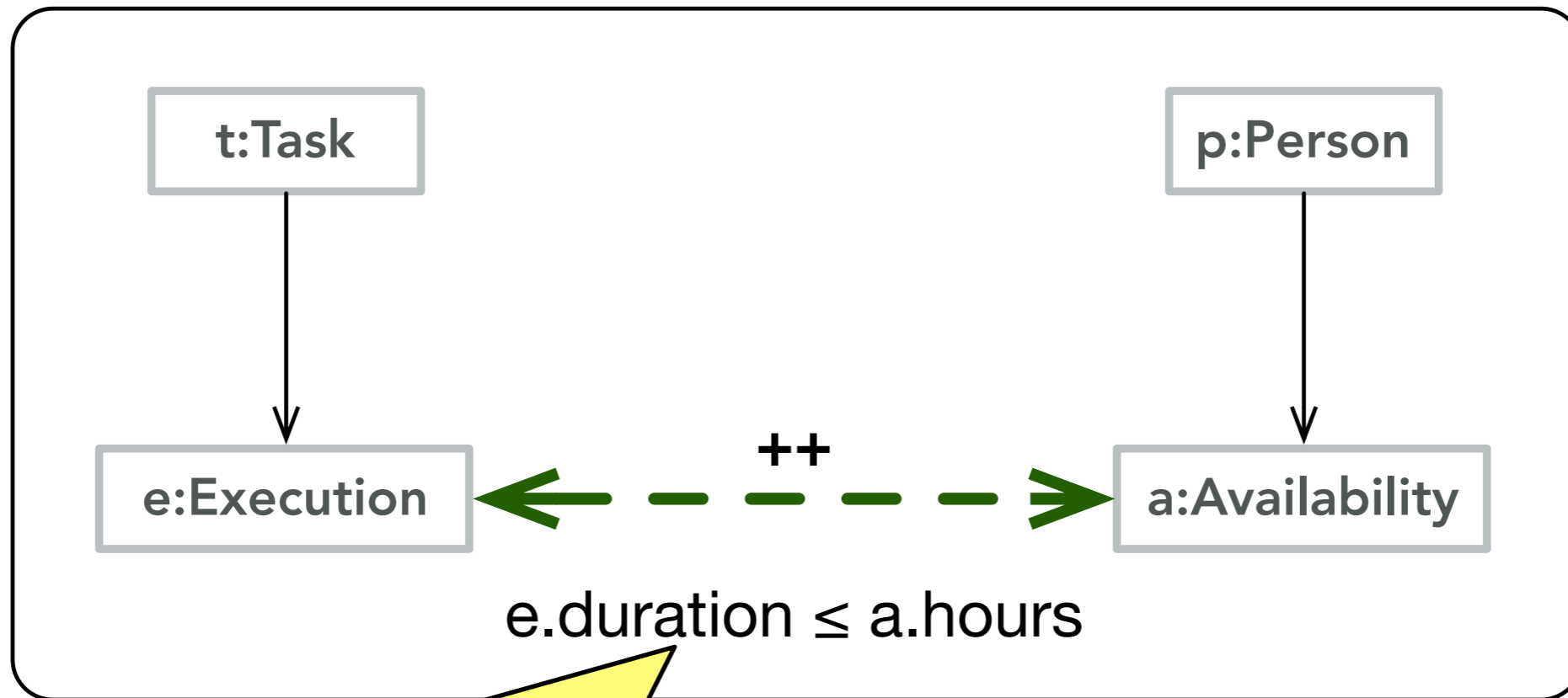


A Real-World Example: Allocation Rules





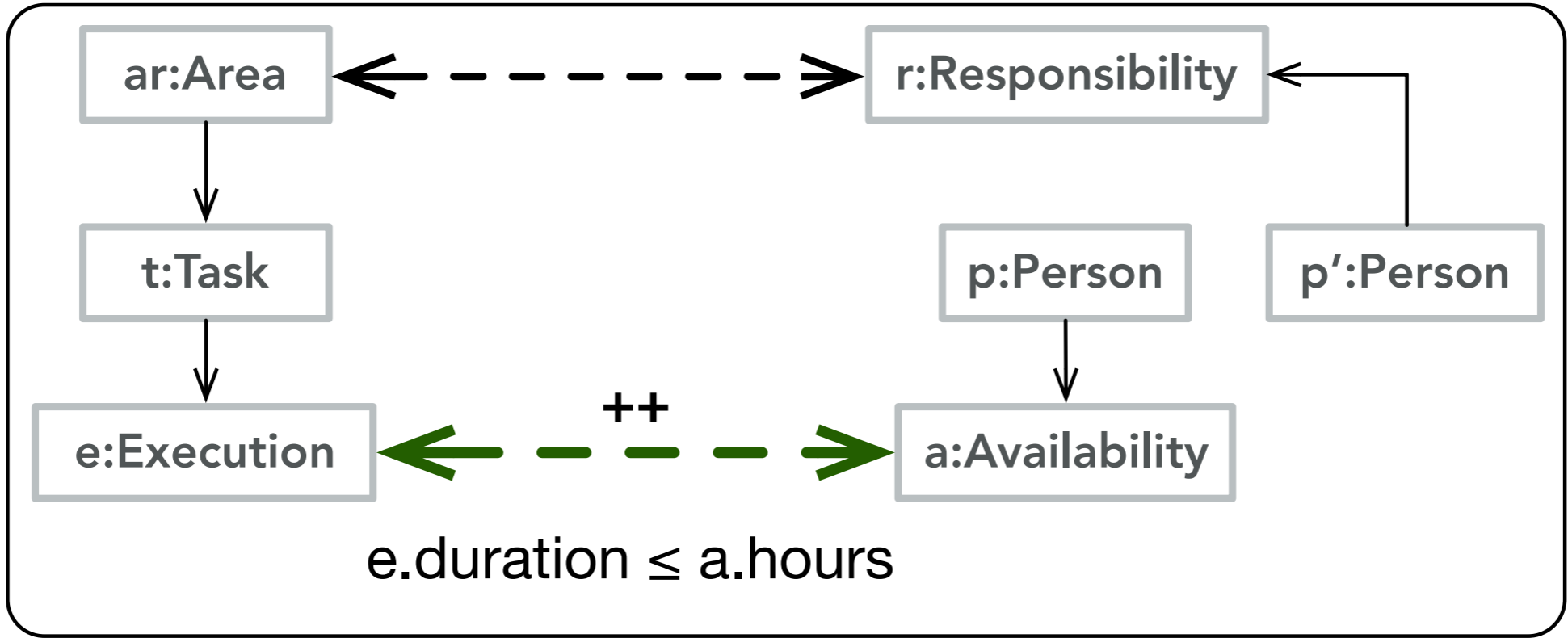
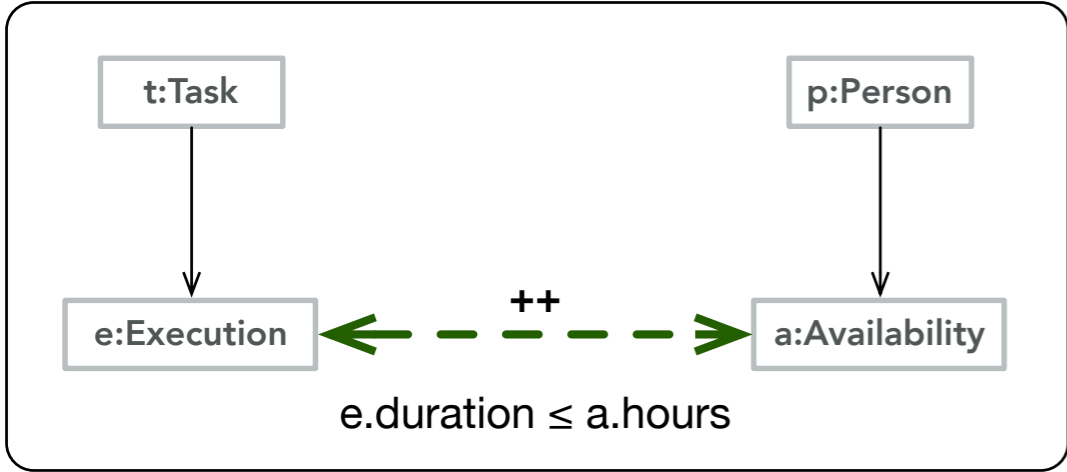
A Real-World Example: Allocation Rules



In general, anyone can do anything as long as they have the time for it...

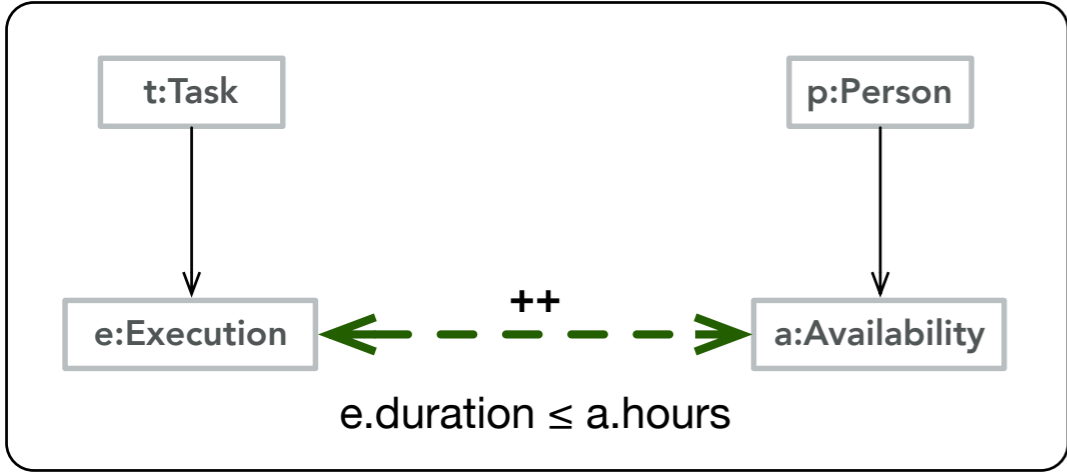


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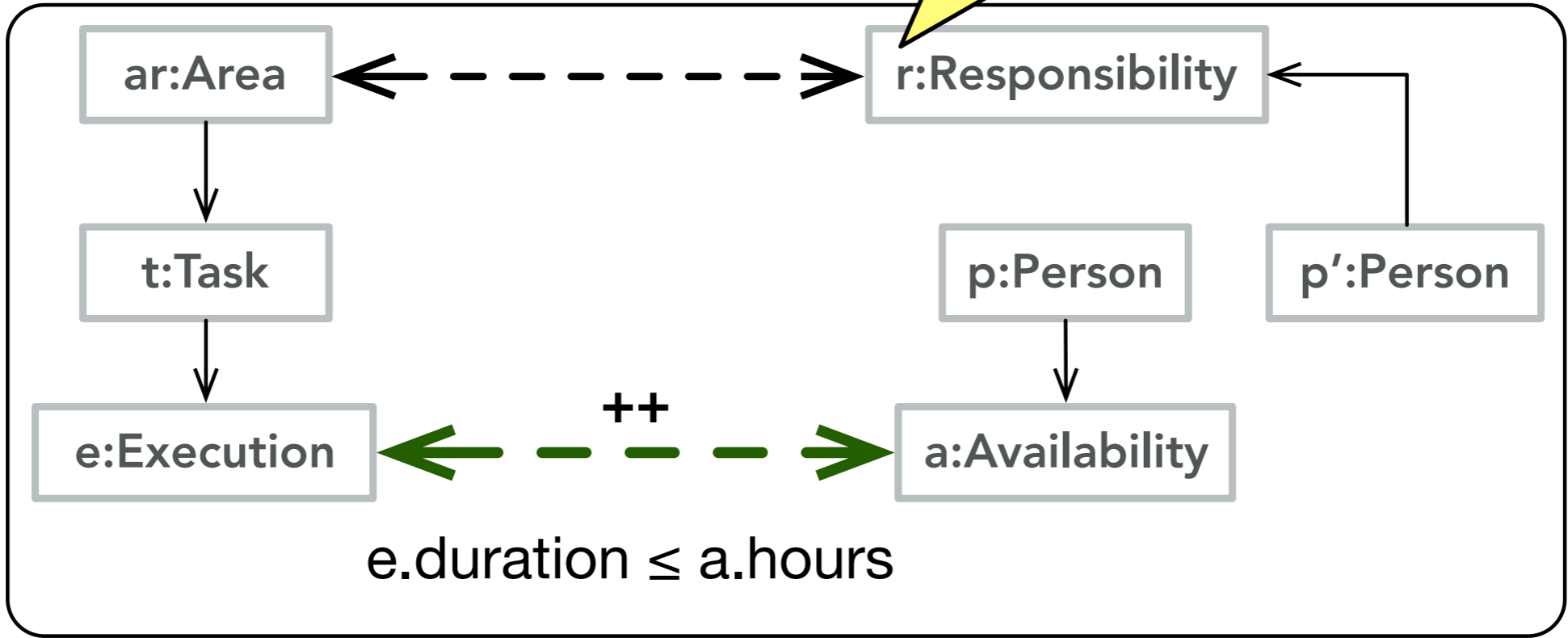




A Real-World Example: Allocation Rules

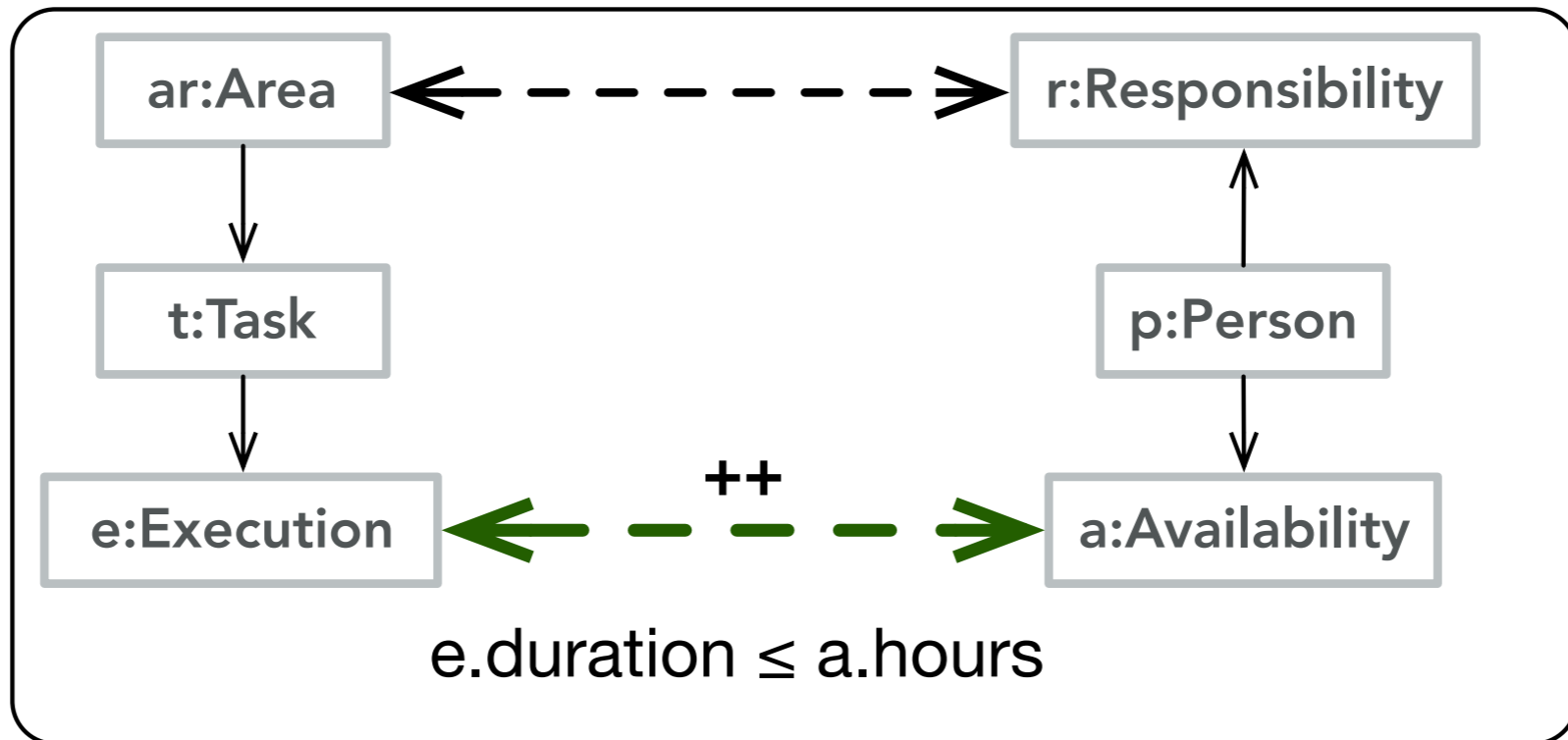
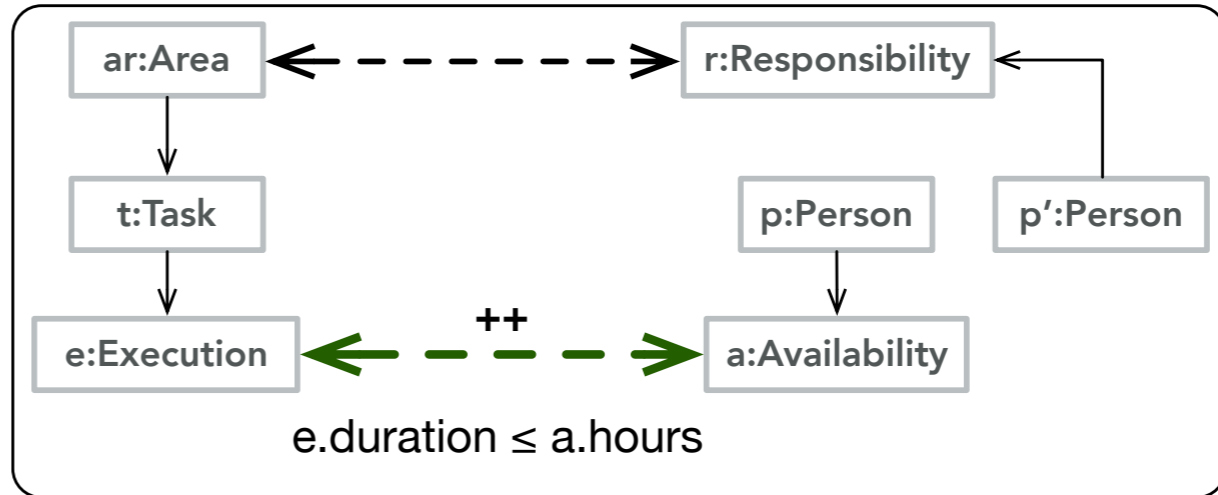
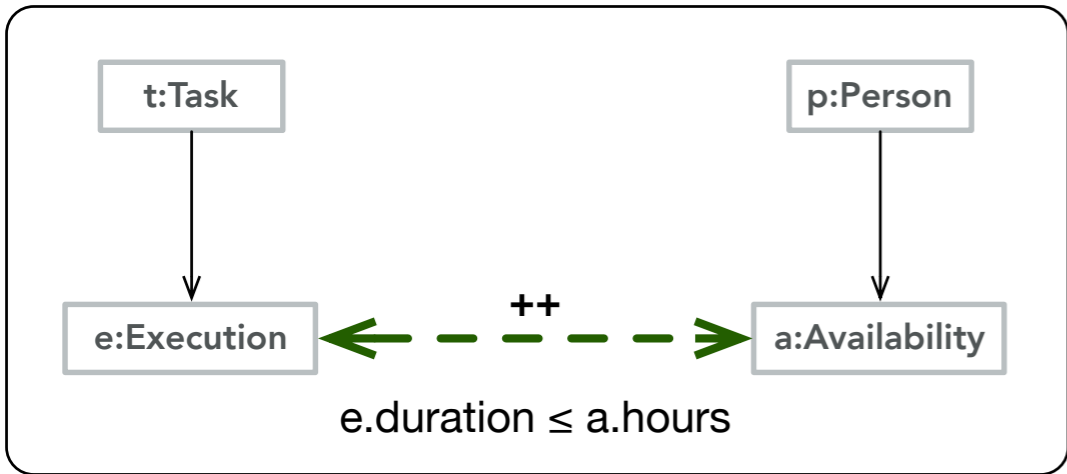


Only test things that are not in your area of responsibility?



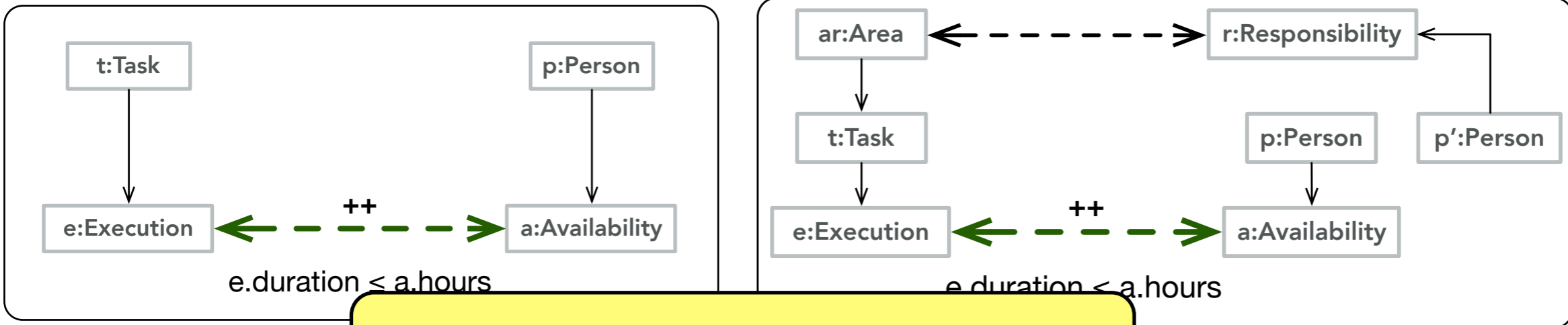


A Real-World Example: Allocation Rules

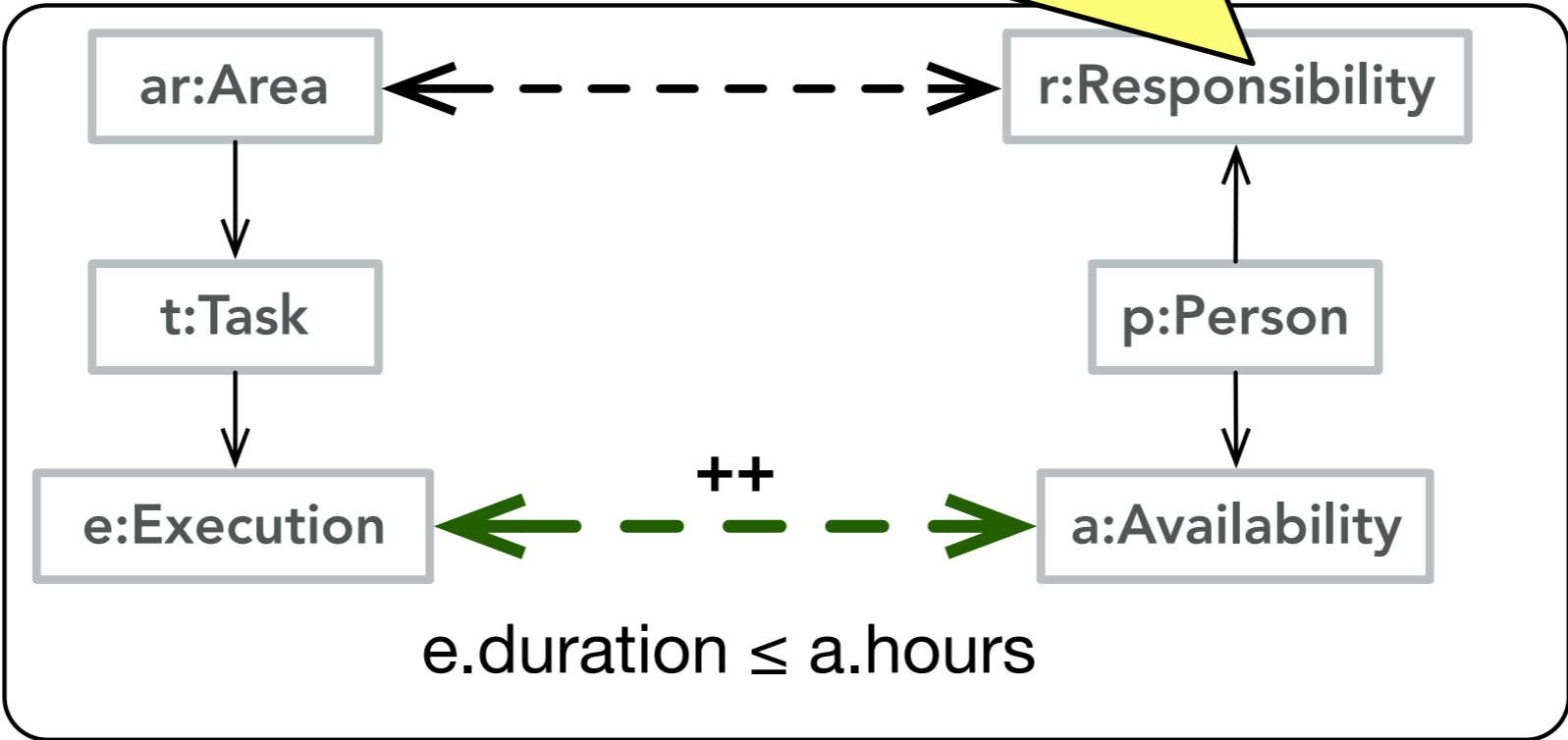




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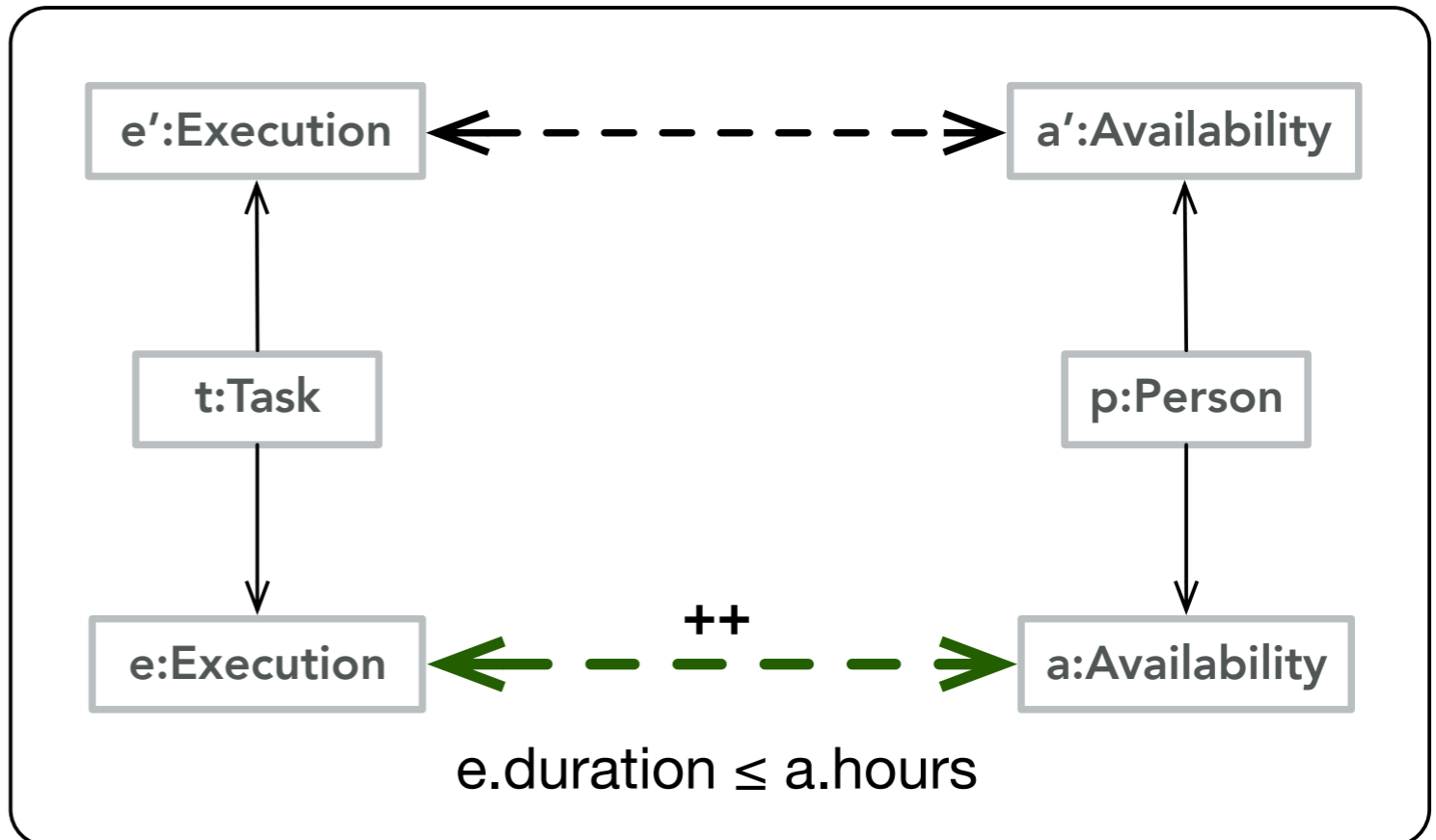
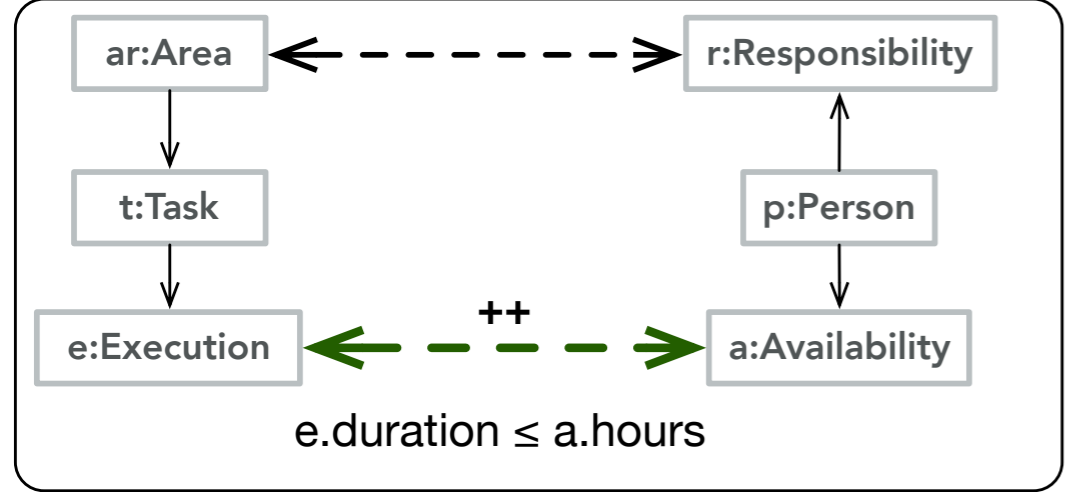
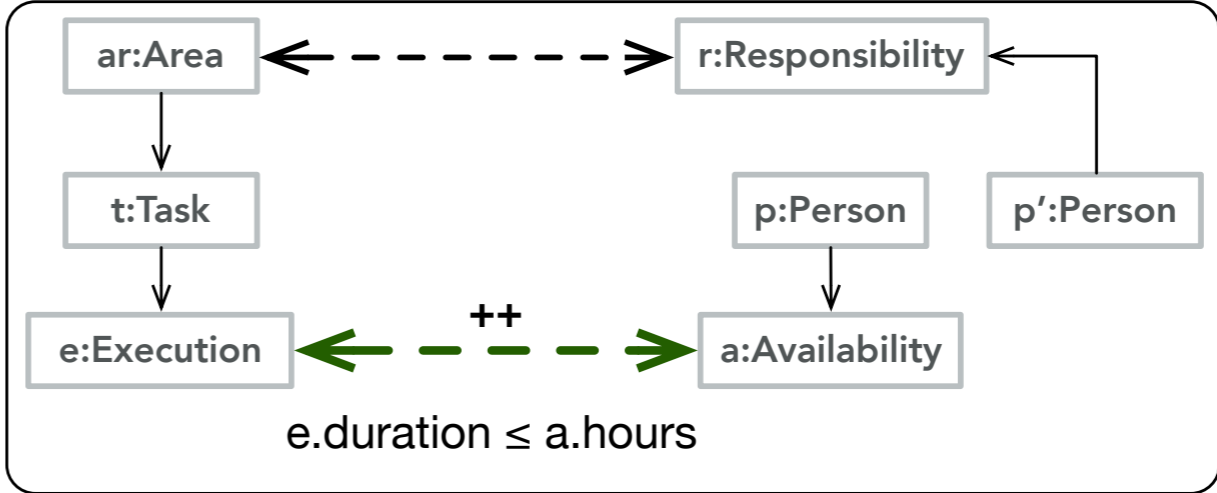
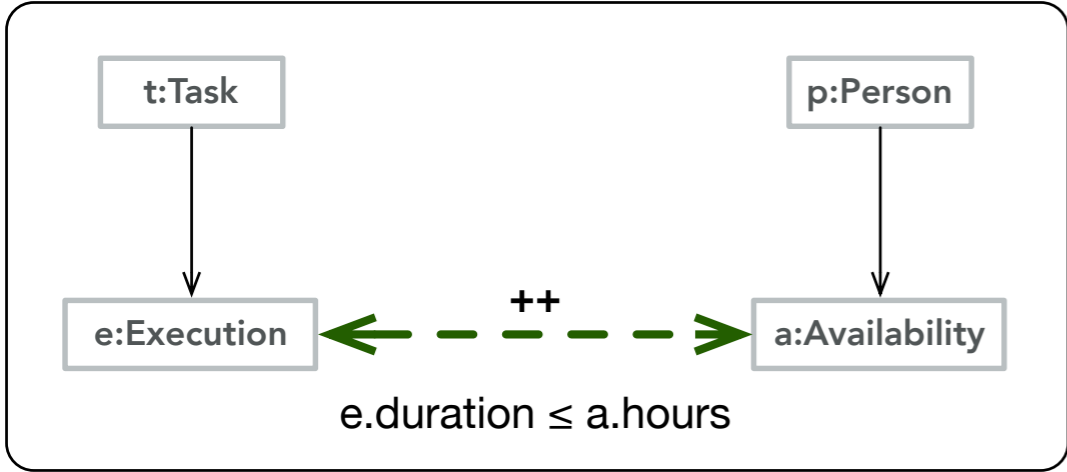


Or perhaps being an expert makes you the best tester possible?



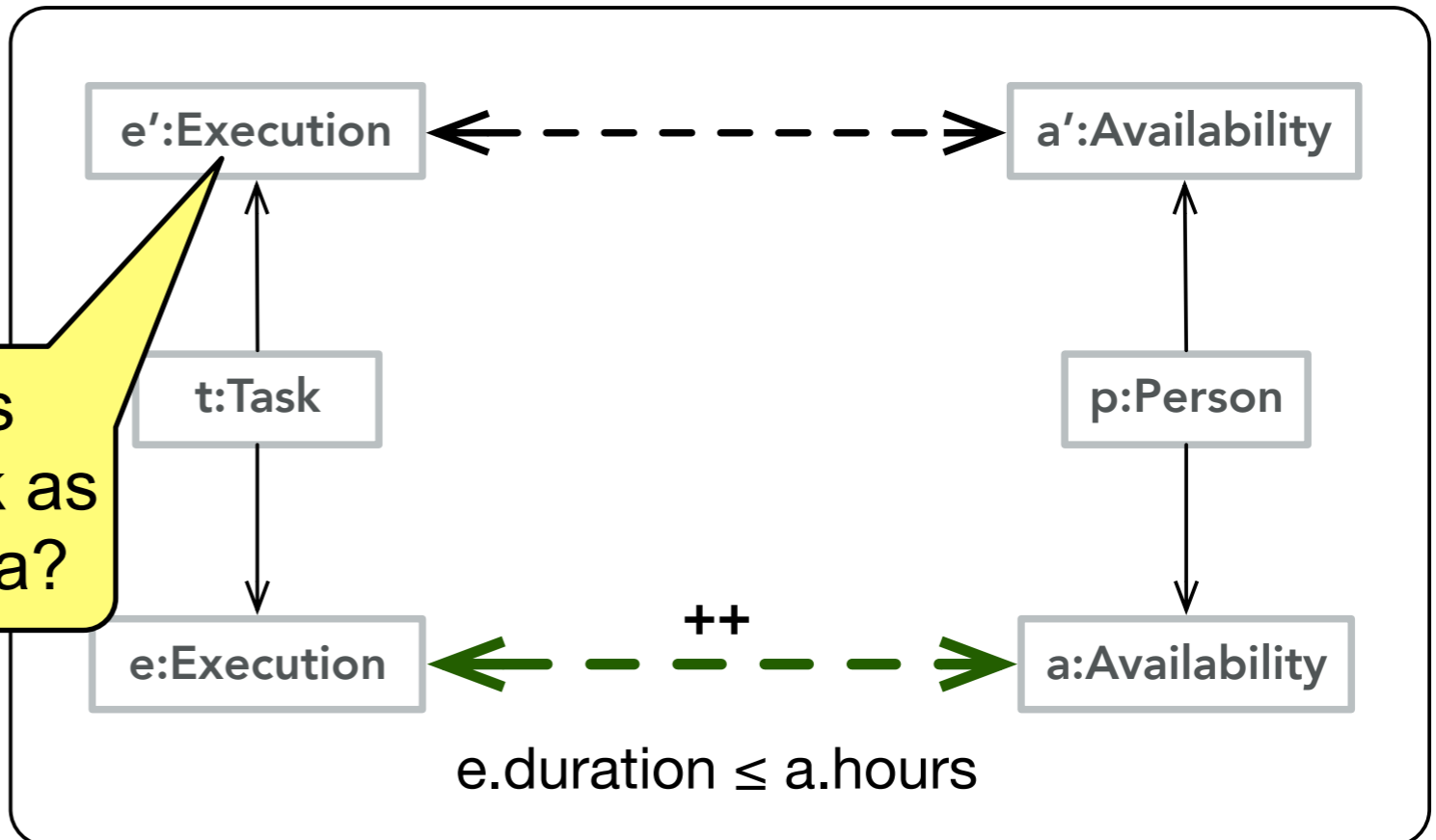
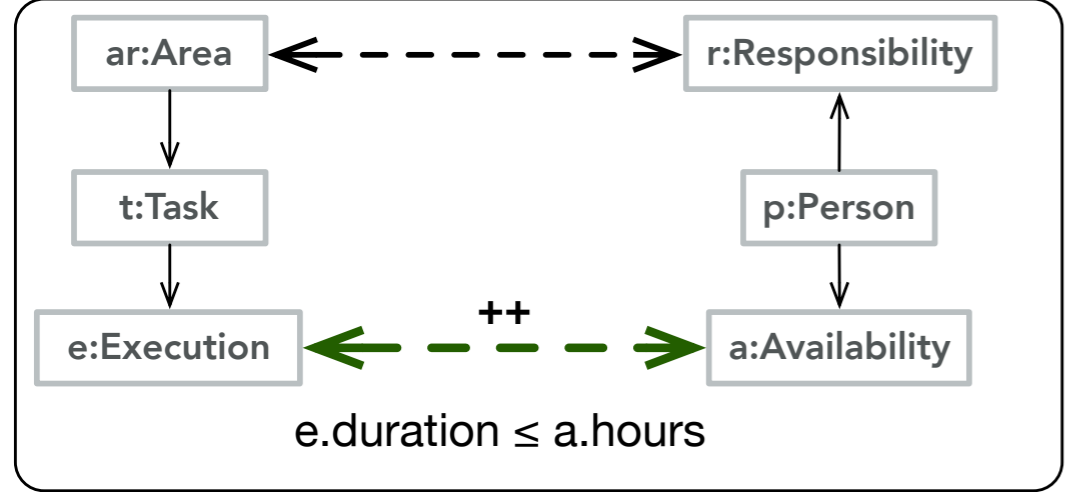
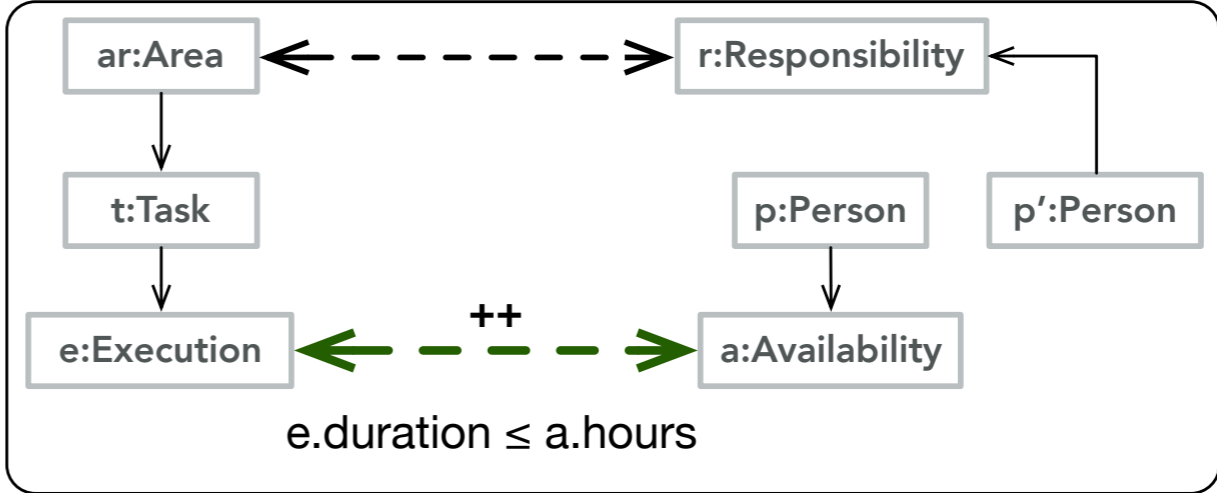
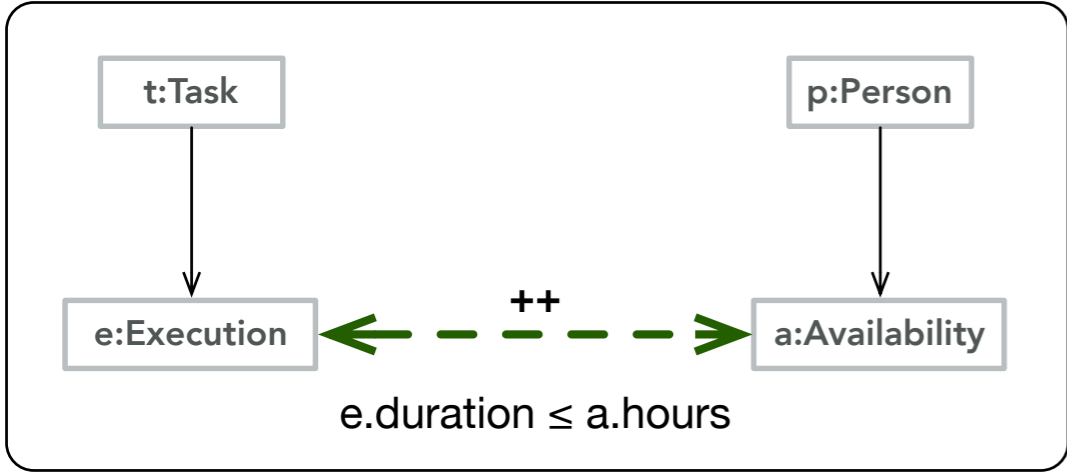


A Real-World Example: Allocation Rules





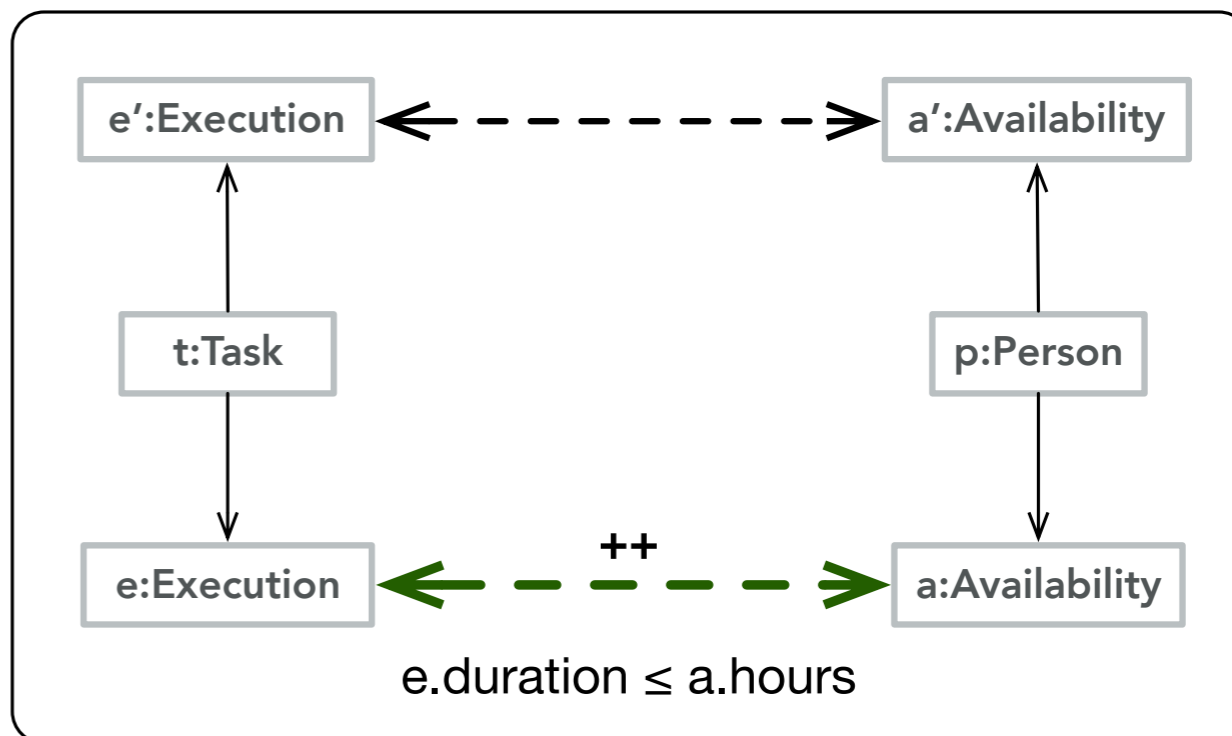
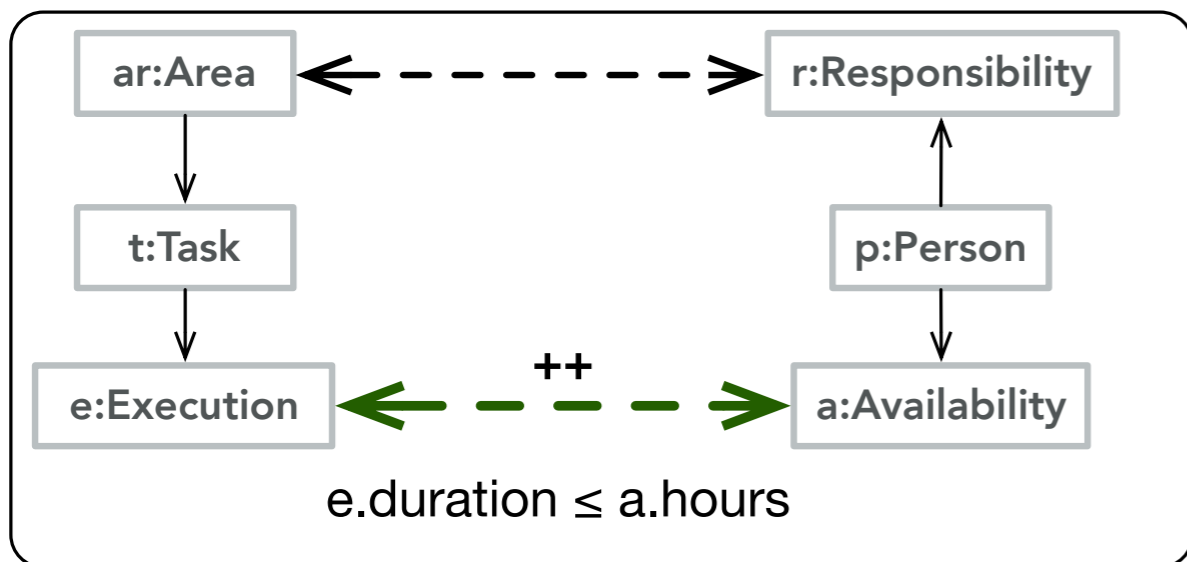
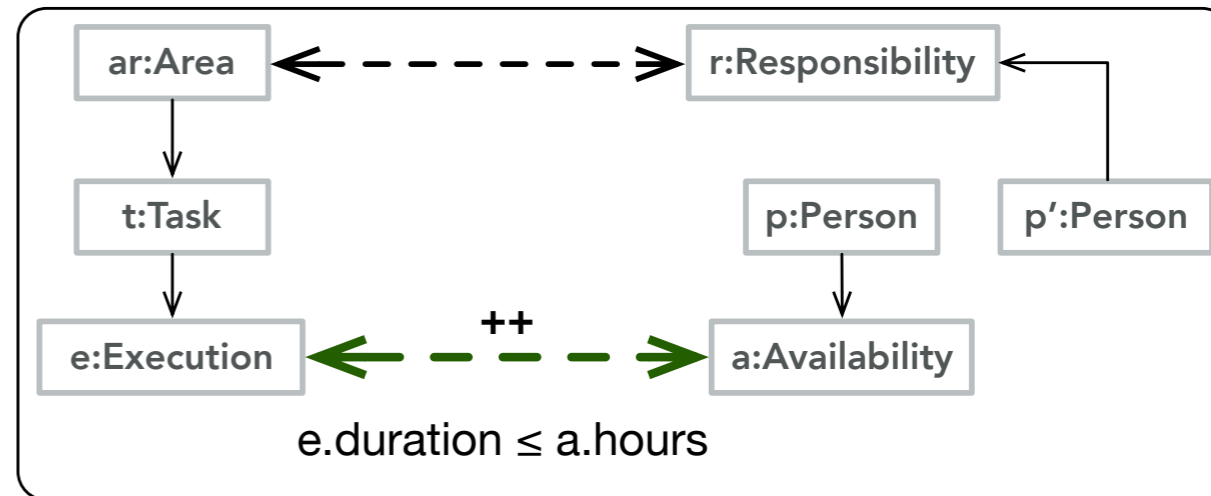
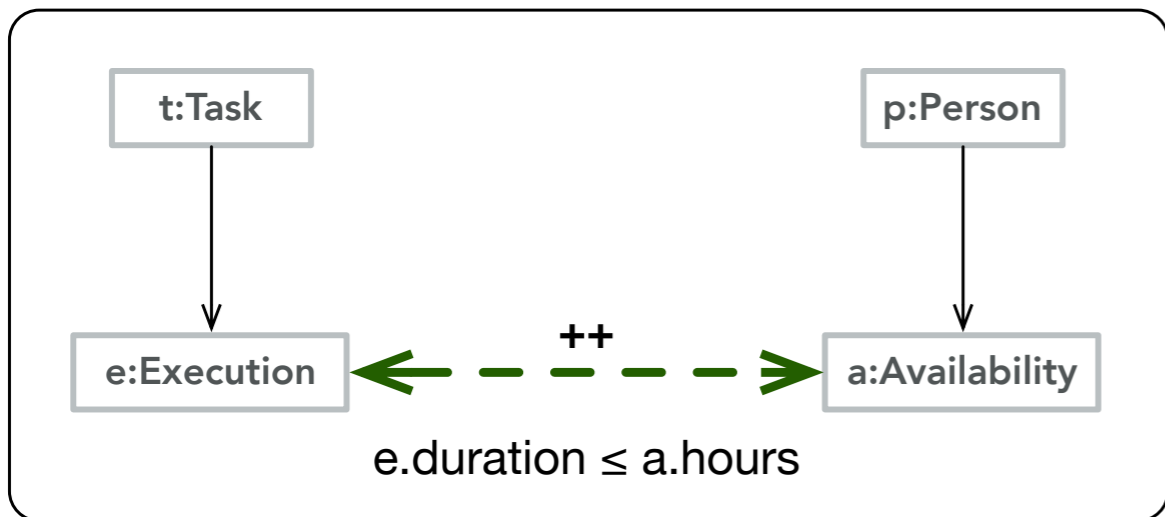
A Real-World Example: Allocation Rules



Should the same person test as many executions of the same task as possible? Or is this a terrible idea?



A Real-World Example: Allocation Rules





Similar Application Domains



1. Allocation Engineering:

- Tasks to resources
- Programs to ECUs
- Functions to nodes in a network
- ...



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- Programs to ECUs
- Functions to nodes in a network
- ...

2. Traceability Maintenance:

- Suggest traceability links
- Check manually created traceability links
- Flag “suspect links” after changes



1. Allocation Engineering:

- Tasks to resources
- Programs to ECUs
- Functions to nodes in a network
- ...

2. Traceability Maintenance:

- Suggest traceability links
- Check manually created traceability links
- Flag “suspect links” after changes

3. Model Synchronisation:

- Start with existing, independently created models
- Identify inconsistencies



Our Approach

- Erhan Leblebici:
2016: Towards a Graph Grammar-Based Approach to Inter-Model Consistency Checks with Traceability Support.
Bx@ETAPS 2016: 35-39
- Erhan Leblebici, Anthony Anjorin, Andy Schürr:
2017: Inter-model Consistency Checking Using Triple Graph Grammars and Linear Optimization Techniques.
FASE 2017: 191-207
- Erhan Leblebici:
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- Nils Weidmann:
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Our Approach

Basic idea of how to perform consistency checking with TGGs

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Consistency Checks with Trac**
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Full details, implementation,
and evaluation in eMoflon

Erhan Leblebici, Anthony Anjorin, Andy Schürr:
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Remaining formal proofs,
industrial case with Siemens

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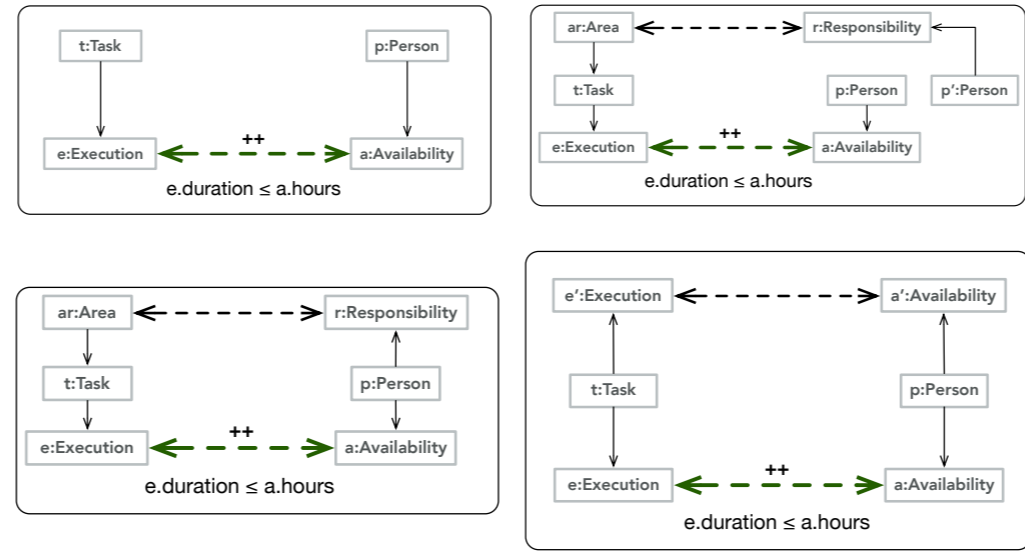
Erhan Leblebici:
2018: Inter-Model Consistency Checking Using Triple Graph Grammars.
PhD Thesis, Darmstadt University

Generalisation of the approach to other consistency management tasks (work in progress)

Nils Weidmann:
2018: Consistency Management via a Combination of Triple Graph Grammars and Integer Linear Programming.
Master's Thesis, Paderborn University, Germany 2018



Step 1: Collect all Candidates



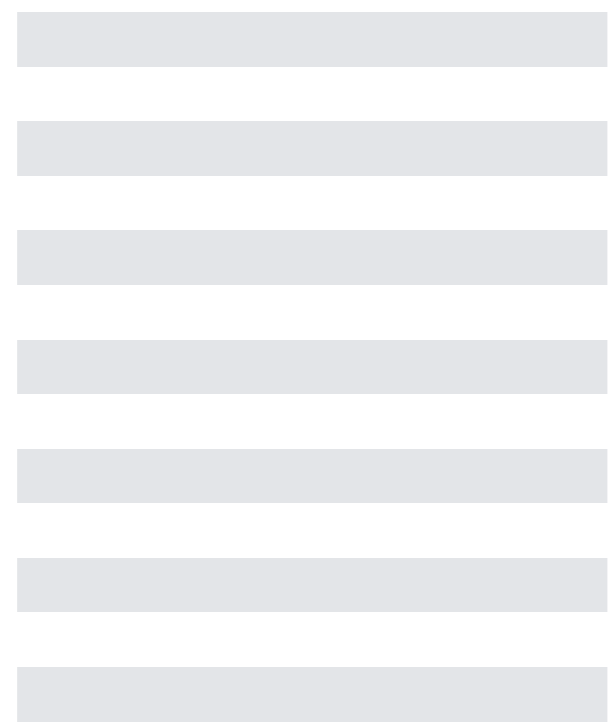
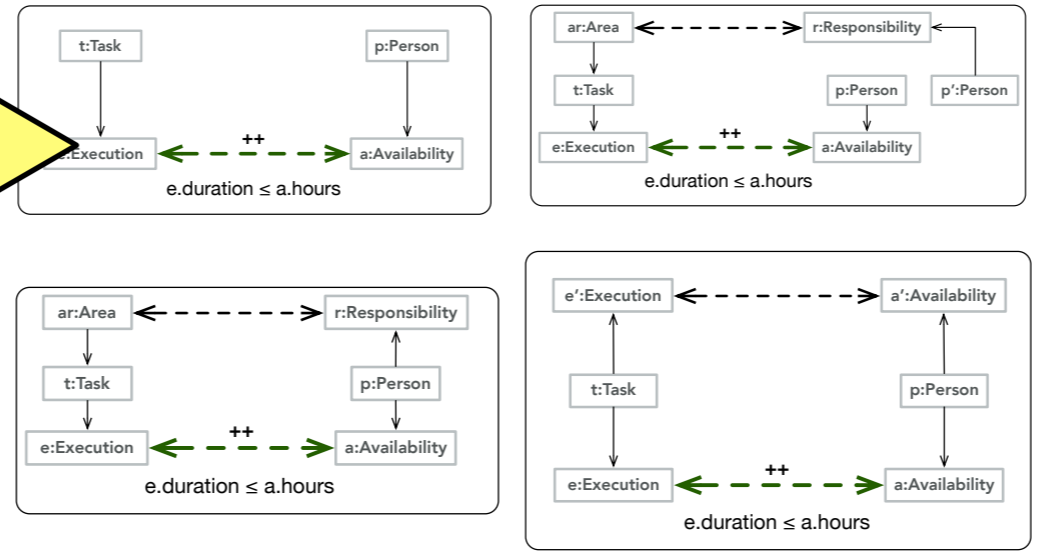
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Step 1: Collect all Candidates

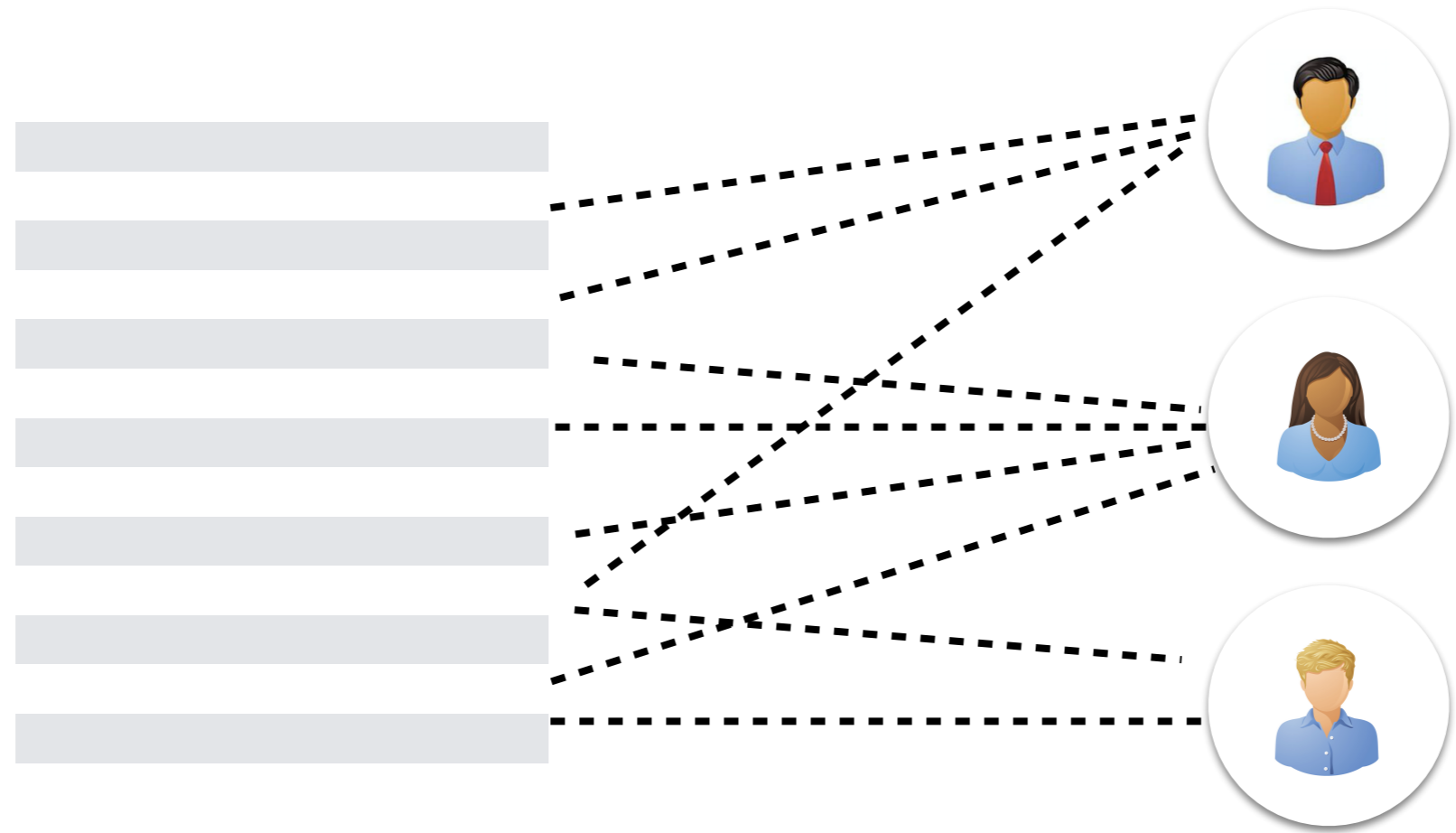
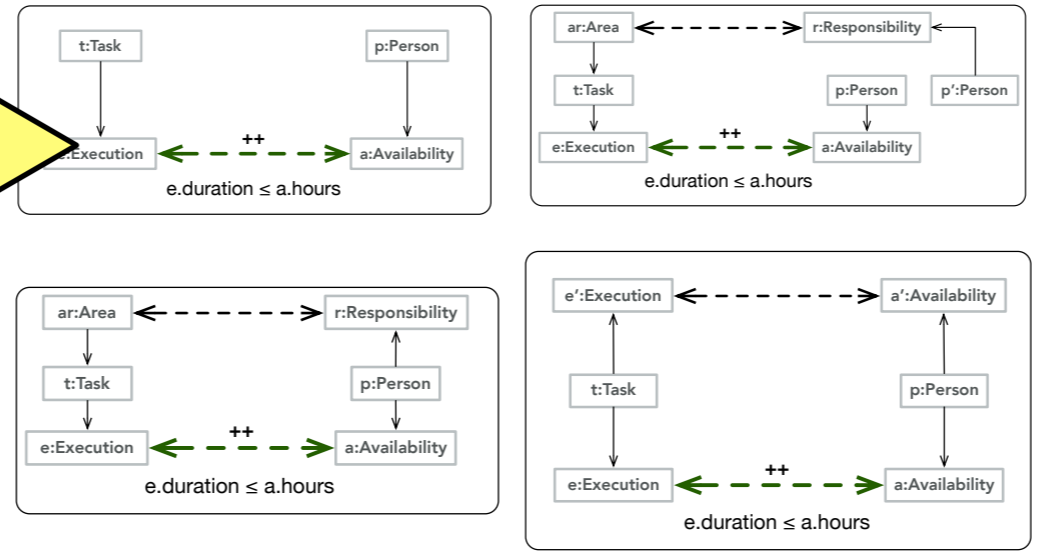
Use allocation rules (derived from a TGG) to create *all possible* correspondence links.





Step 1: Collect all Candidates

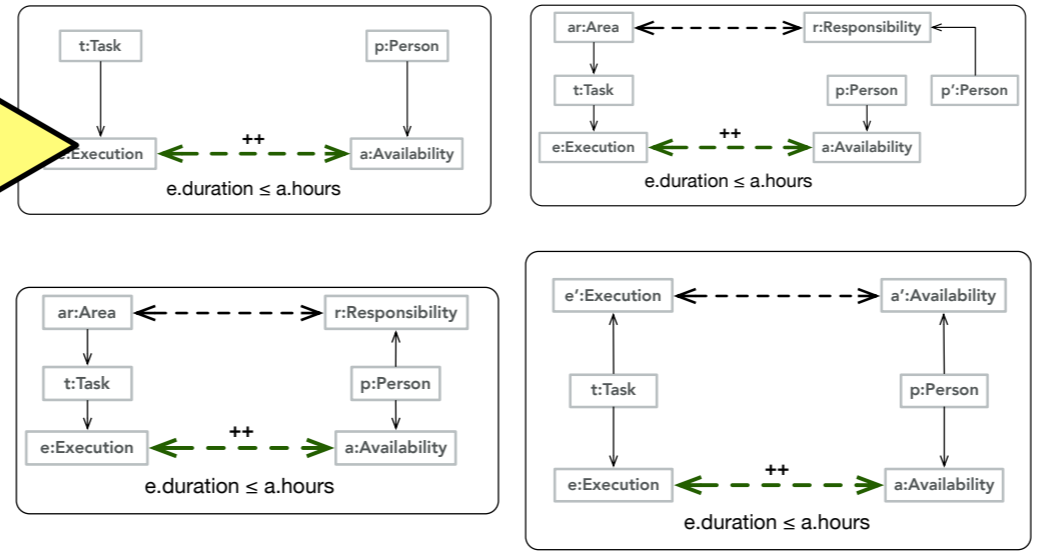
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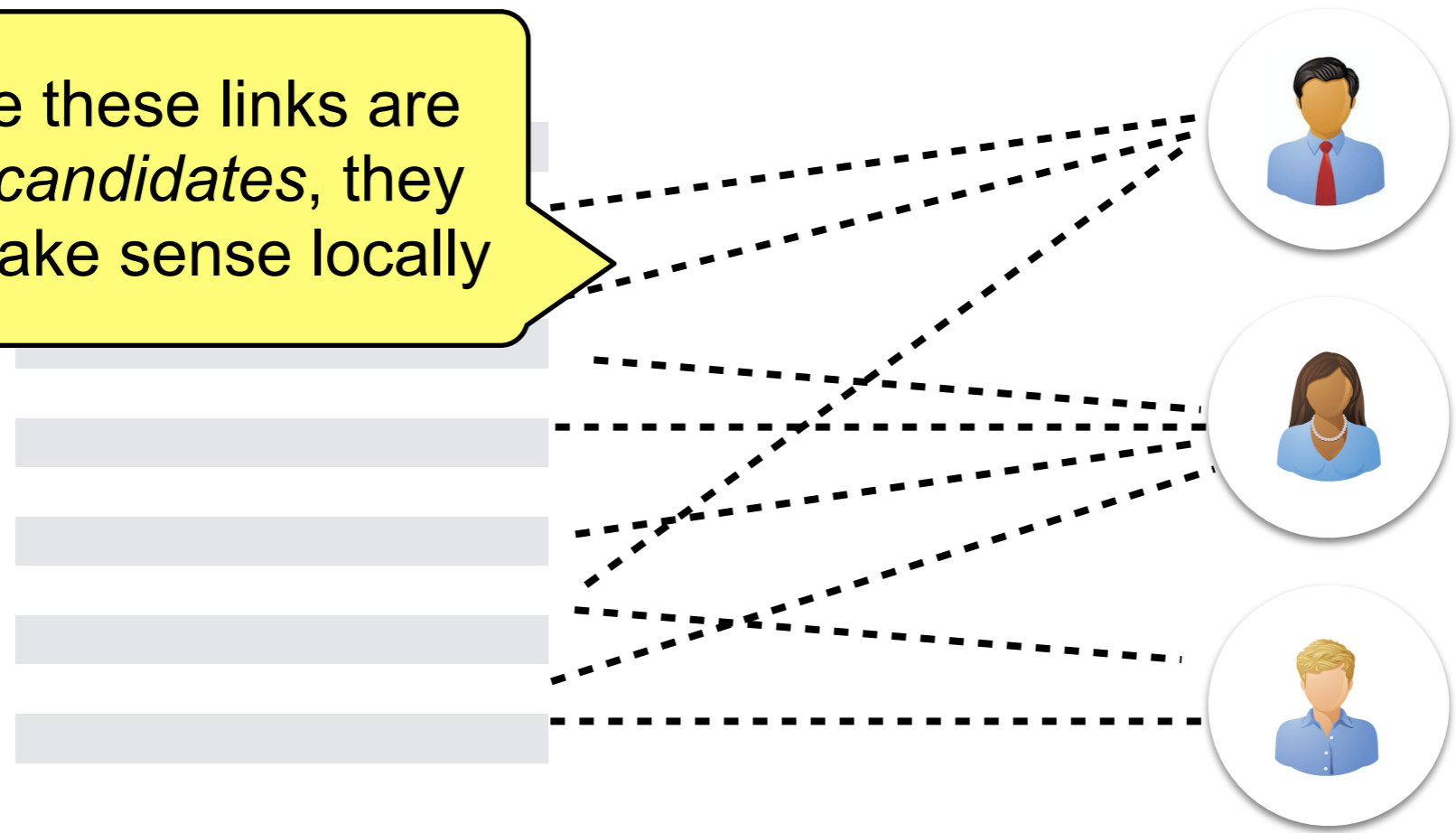


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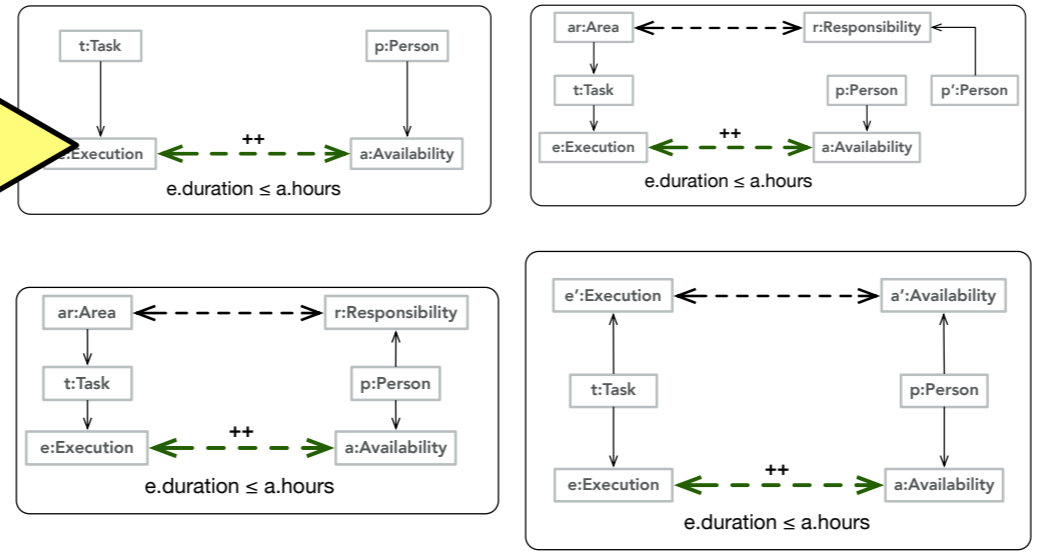
While these links are only *candidates*, they still make sense locally





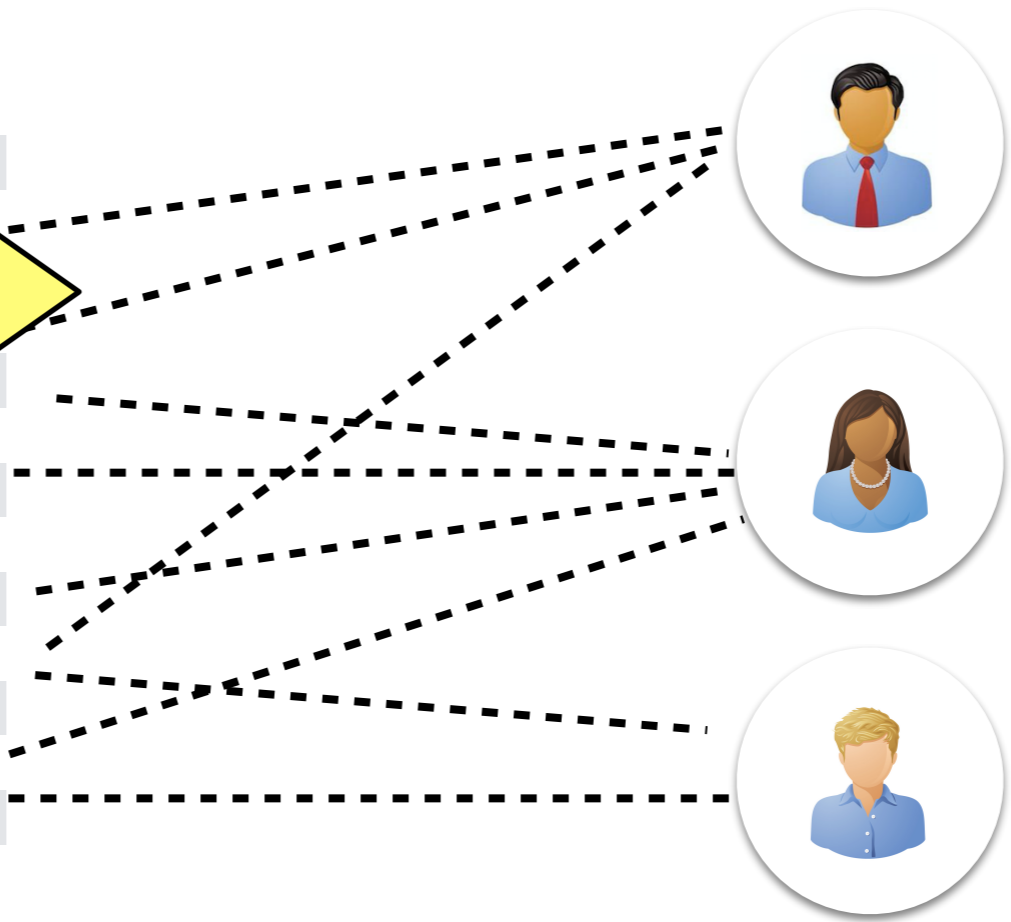
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Use allocation rules (derived from a TGG) to create *all possible* correspondence links.



While these links are only *candidates*, they still make sense locally

This step requires a necessary and sufficient condition for termination!

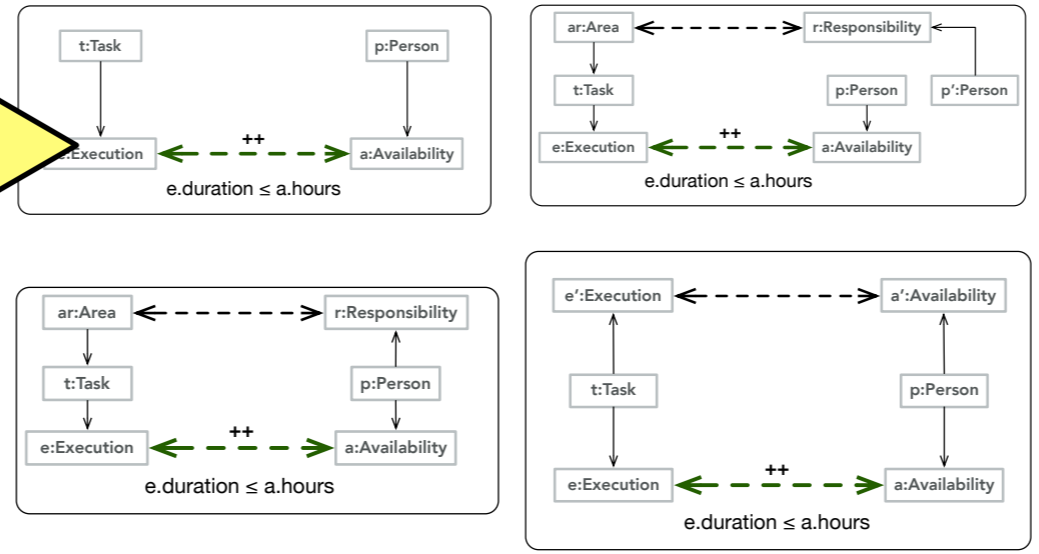




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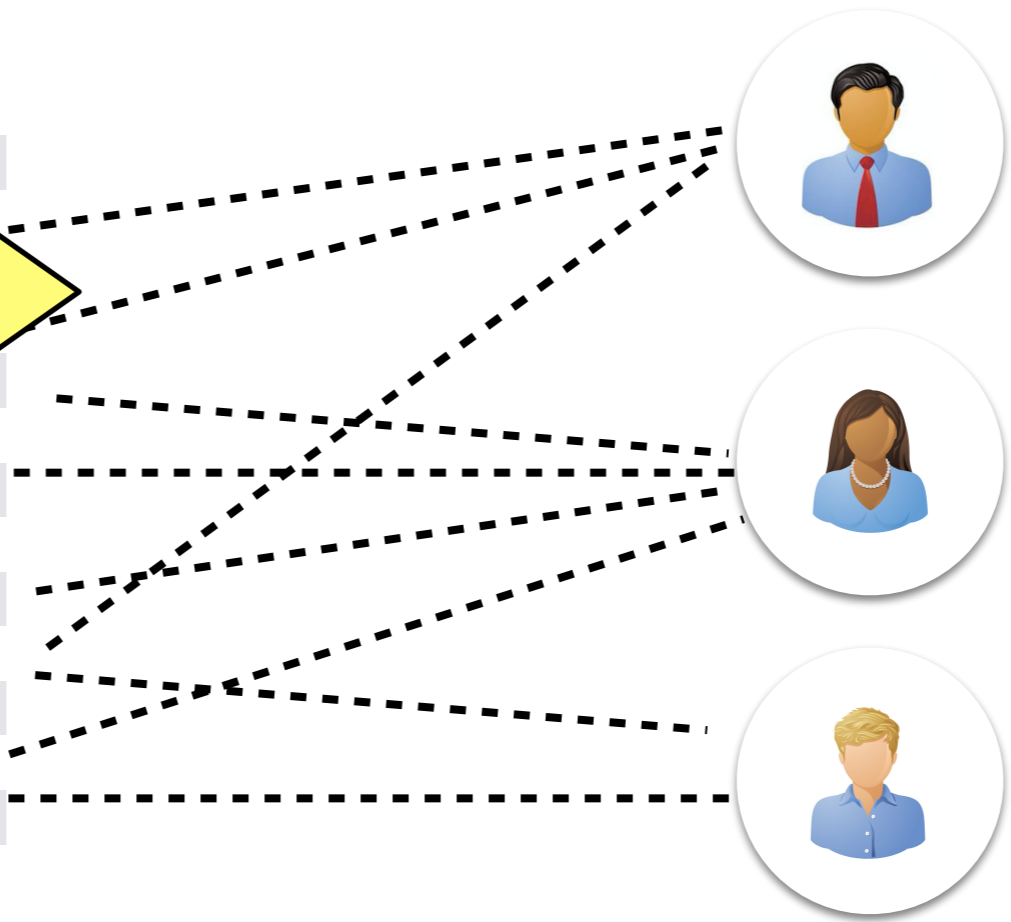
This step exploits an incremental graph pattern matcher

Use allocation rules (derived from a TGG) to create *all possible* correspondence links.



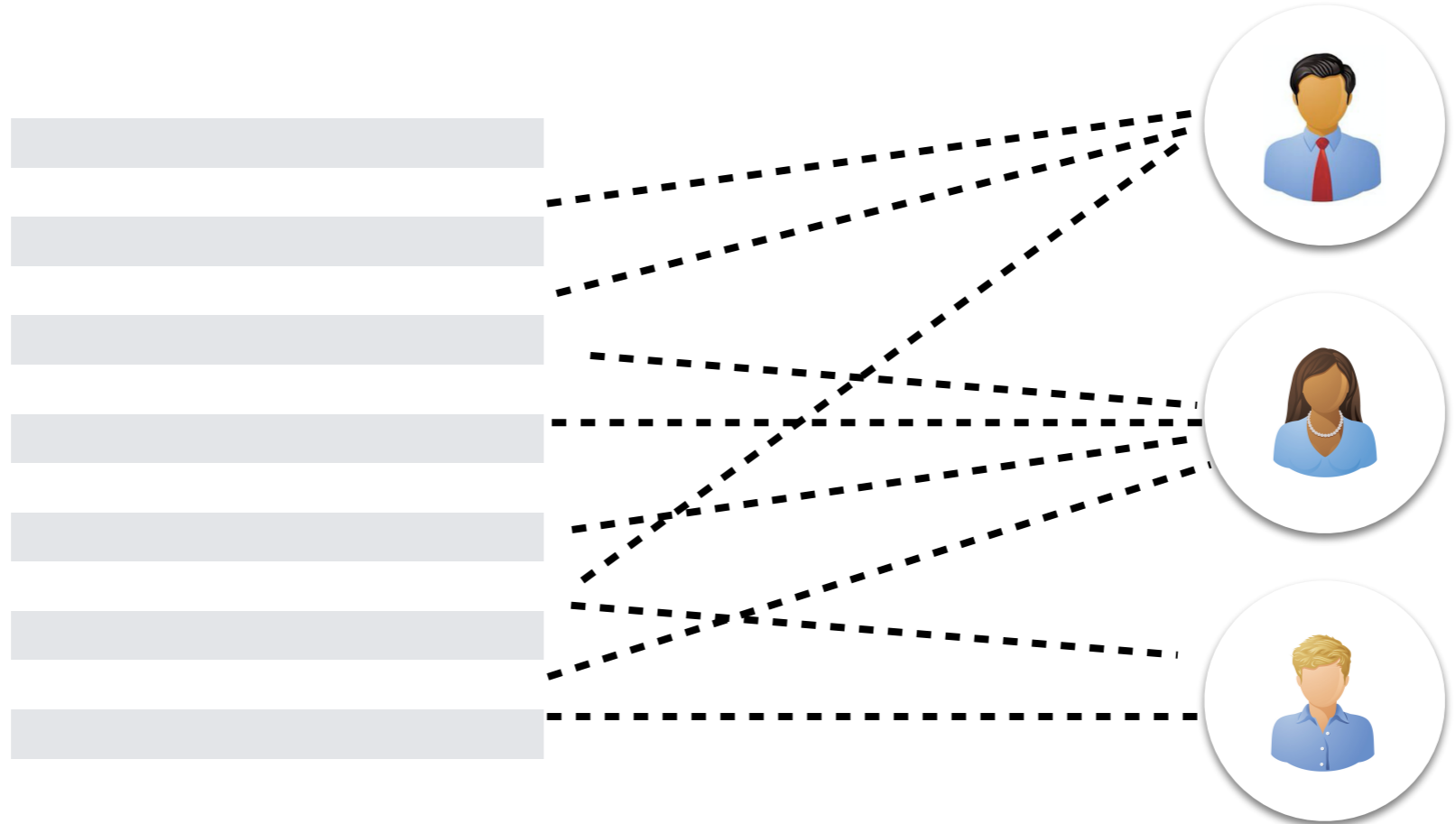
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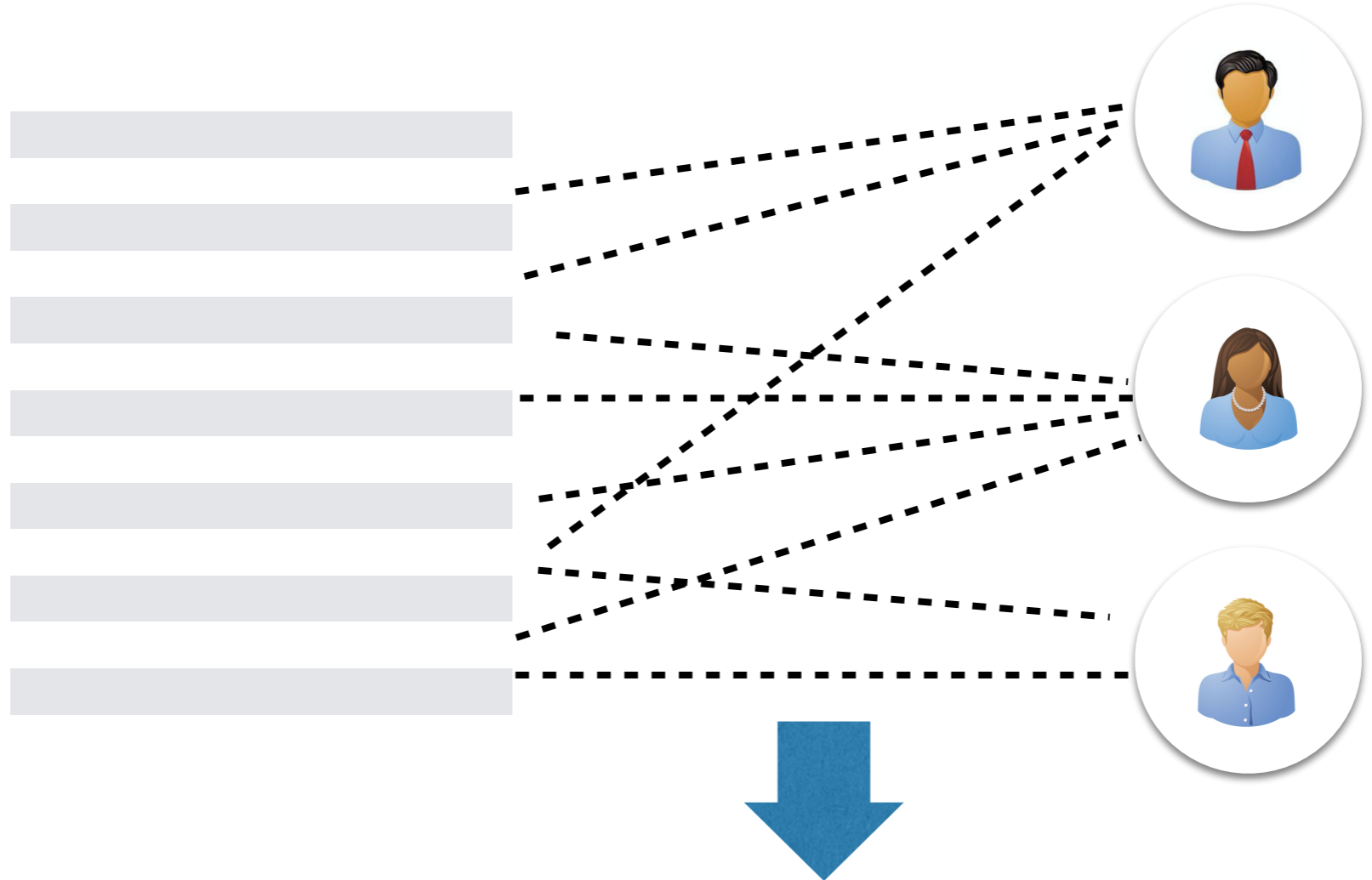


Step 2: Derive ILP



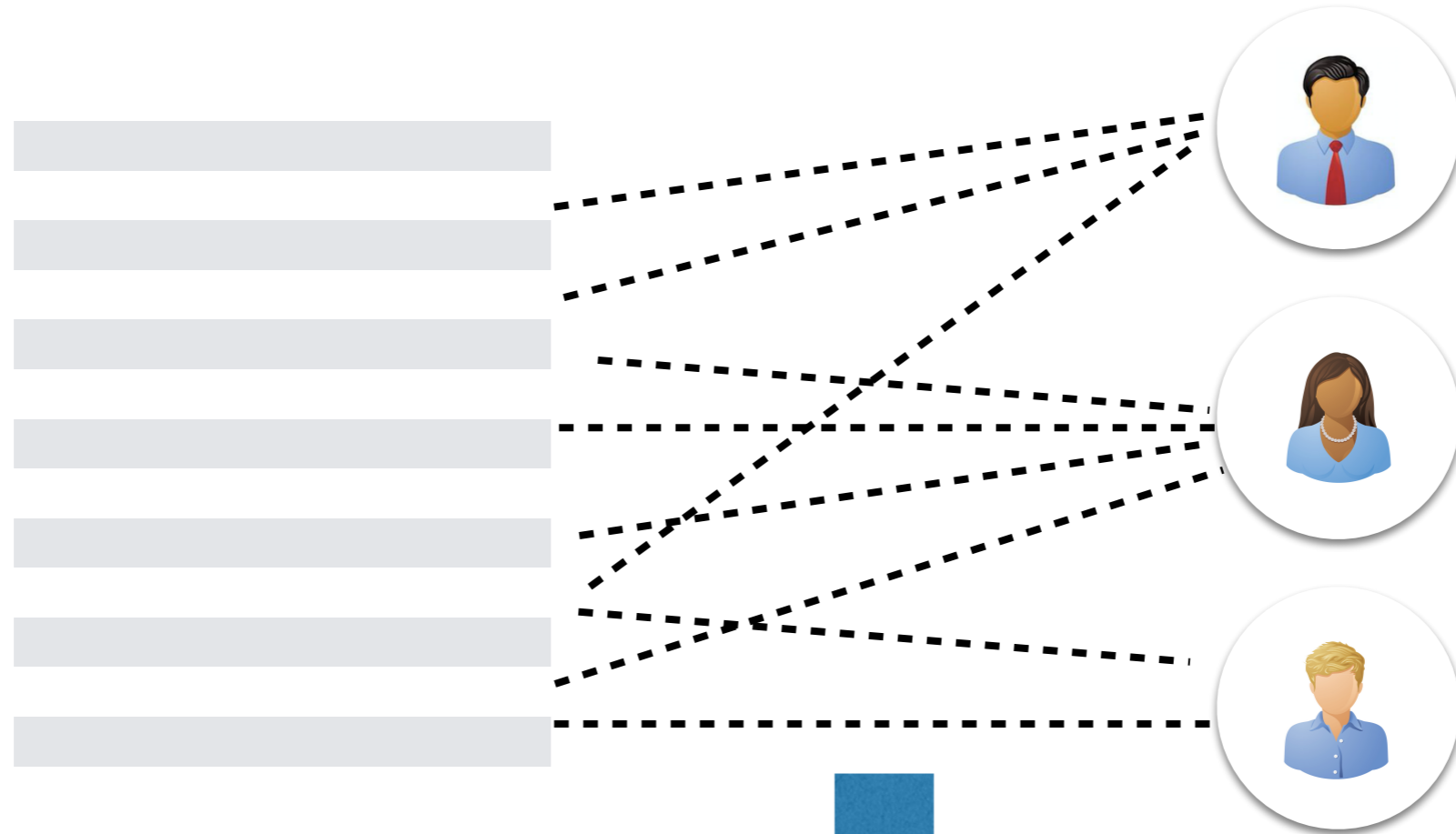


Step 2: Derive ILP





Step 2: Derive ILP



$$\begin{aligned} \max \quad & \vec{c} \cdot \vec{x} \\ A\vec{x} \leq & \vec{b} \end{aligned}$$



Step 2: Derive ILP

$$\max \quad \vec{c} \cdot \vec{x}$$

$\vec{x} \in \mathbb{Z}_2^n$
Which candidates will be part of the solution?

$$A \vec{x} \leq \vec{b}$$



Step 2: Derive ILP

$$\vec{c} \in \mathbb{R}^n$$

Domain-specific weights
for each candidate

$$\max \vec{c} \cdot \vec{x}$$

$$A\vec{x} \leq \vec{b}$$



Step 2: Derive ILP

E.g., prefer assigning multiple executions of the same task to the same person

$\vec{c} \in \mathbb{R}^n$
Domain-specific weights for each candidate

$$\max \vec{c} \cdot \vec{x}$$

$$A \vec{x} \leq \vec{b}$$



Step 2: Derive ILP

$$\max \vec{c} \cdot \vec{x}$$

$$A\vec{x} \leq \vec{b}$$

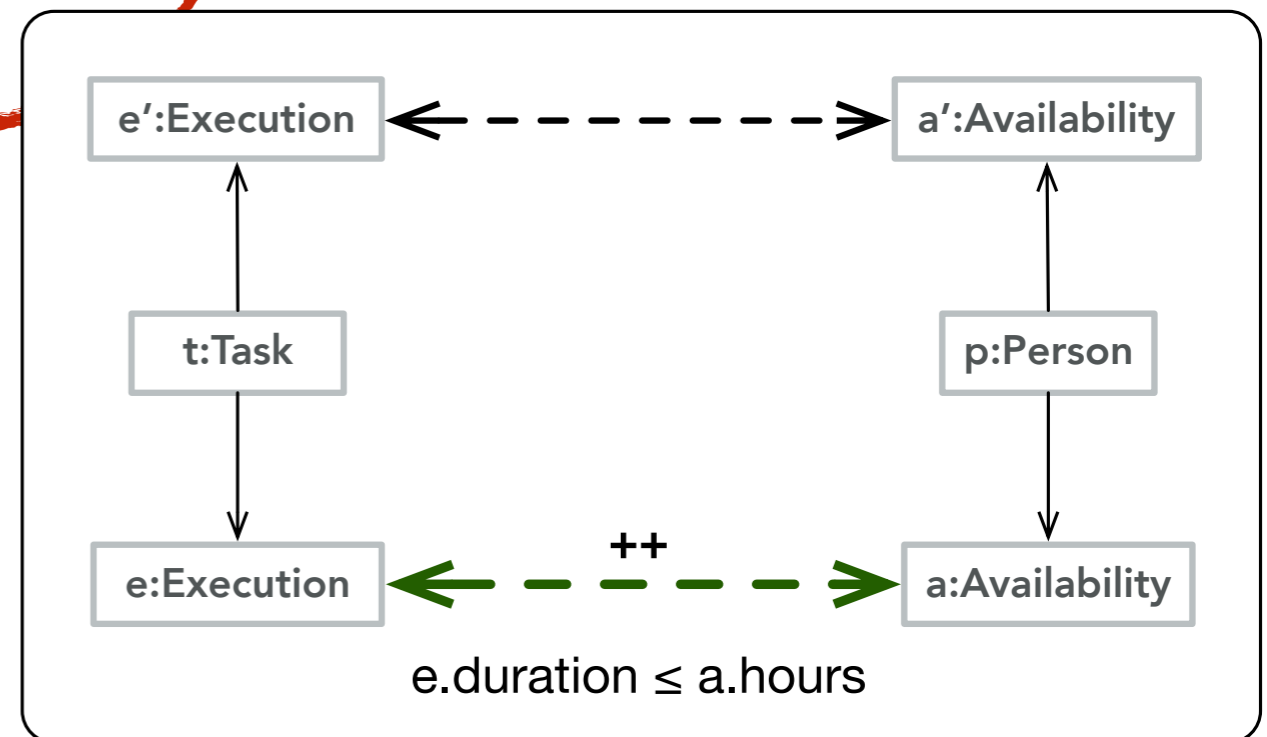
Constraints to ensure that the chosen solution is in the language of the TGG.



Step 2: Derive ILP

$$\max \vec{c} \cdot \vec{x}$$

$$A\vec{x} \leq \vec{b}$$



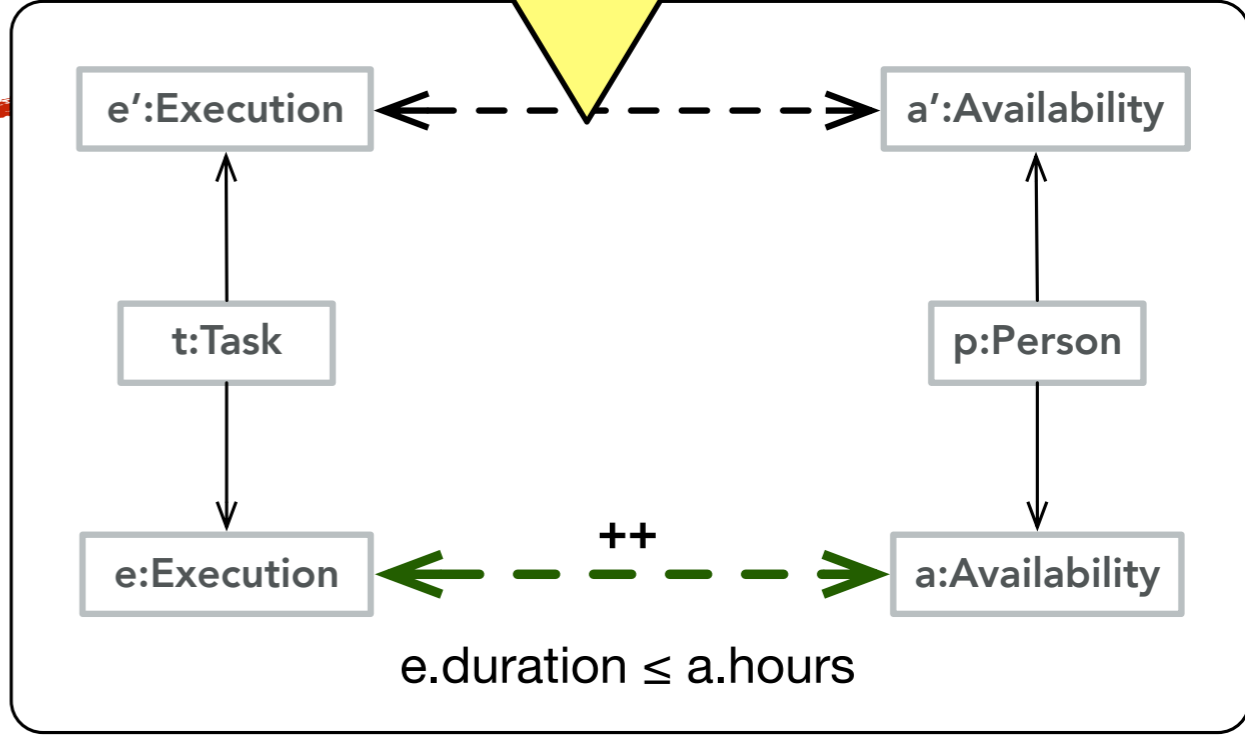


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$$\max \vec{c} \cdot \vec{x}$$

$$A\vec{x} \leq \vec{b}$$

E.g, let's assume all candidates for creating this link are:
 x_1, x_2, x_3



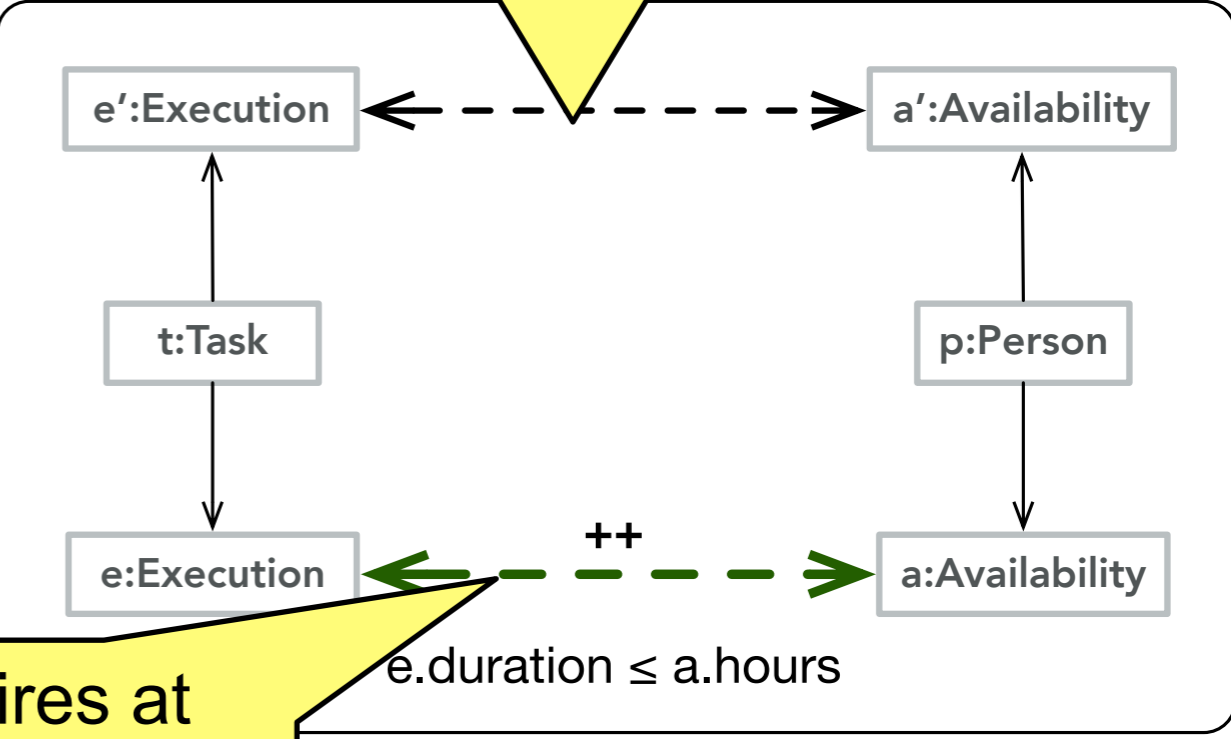


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$$\max \vec{c} \cdot \vec{x}$$

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E.g, let's assume all candidates for creating this link are:
 x_1, x_2, x_3



This candidate requires at least one of them to exist:
 $x_4 \Rightarrow x_1 \vee x_2 \vee x_3$
 $x_4 \leq x_1 + x_2 + x_3$



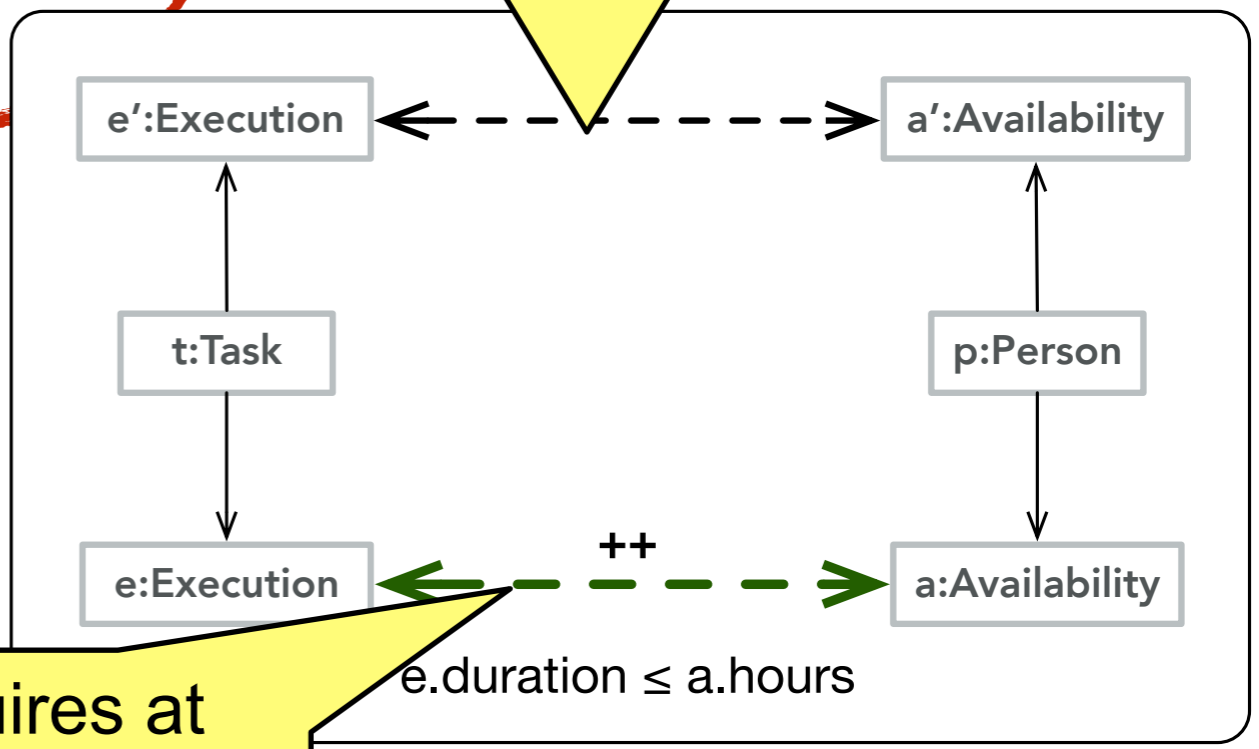
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$$\max \vec{c} \cdot \vec{x}$$

$$A\vec{x} \leq \vec{b}$$

E.g, let's assume all candidates for creating this link are:
 x_1, x_2, x_3

All such inequalities are collected to form:
 $A \in \mathbb{R}^{m \times n}, b \in \mathbb{R}^n$



This candidate requires at least one of them to exist:
 $x_4 \Rightarrow x_1 \vee x_2 \vee x_3$
 $x_4 \leq x_1 + x_2 + x_3$



Step 3: Solve (Optimise) ILP and Interpret Solution

$$\begin{aligned} \max \quad & \vec{c} \cdot \vec{x} \\ A\vec{x} \leq & \vec{b} \end{aligned}$$



GUROBI
OPTIMIZATION



$$\vec{x}^*$$





Step 3: Solve (Optimise) ILP and Interpret Solution

This step exploits mature ILP solvers

$$\begin{aligned} \max \quad & \vec{c} \cdot \vec{x} \\ A\vec{x} \leq & \vec{b} \end{aligned}$$



GUROBI
OPTIMIZATION



$$\vec{x}^*$$





Step 3: Solve (Optimise) ILP and Interpret Solution

$$\vec{x}^*$$





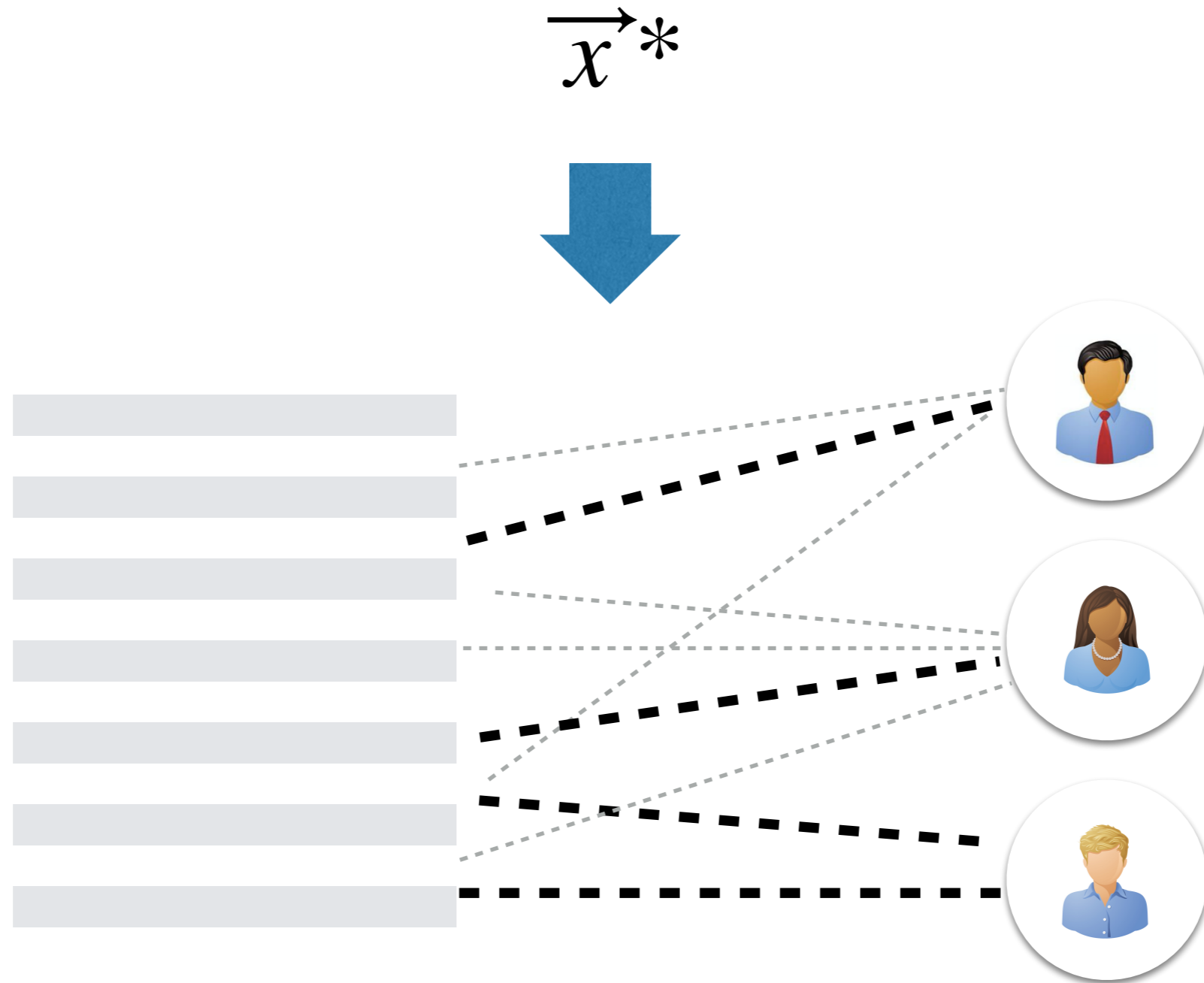
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$$\vec{x}^*$$





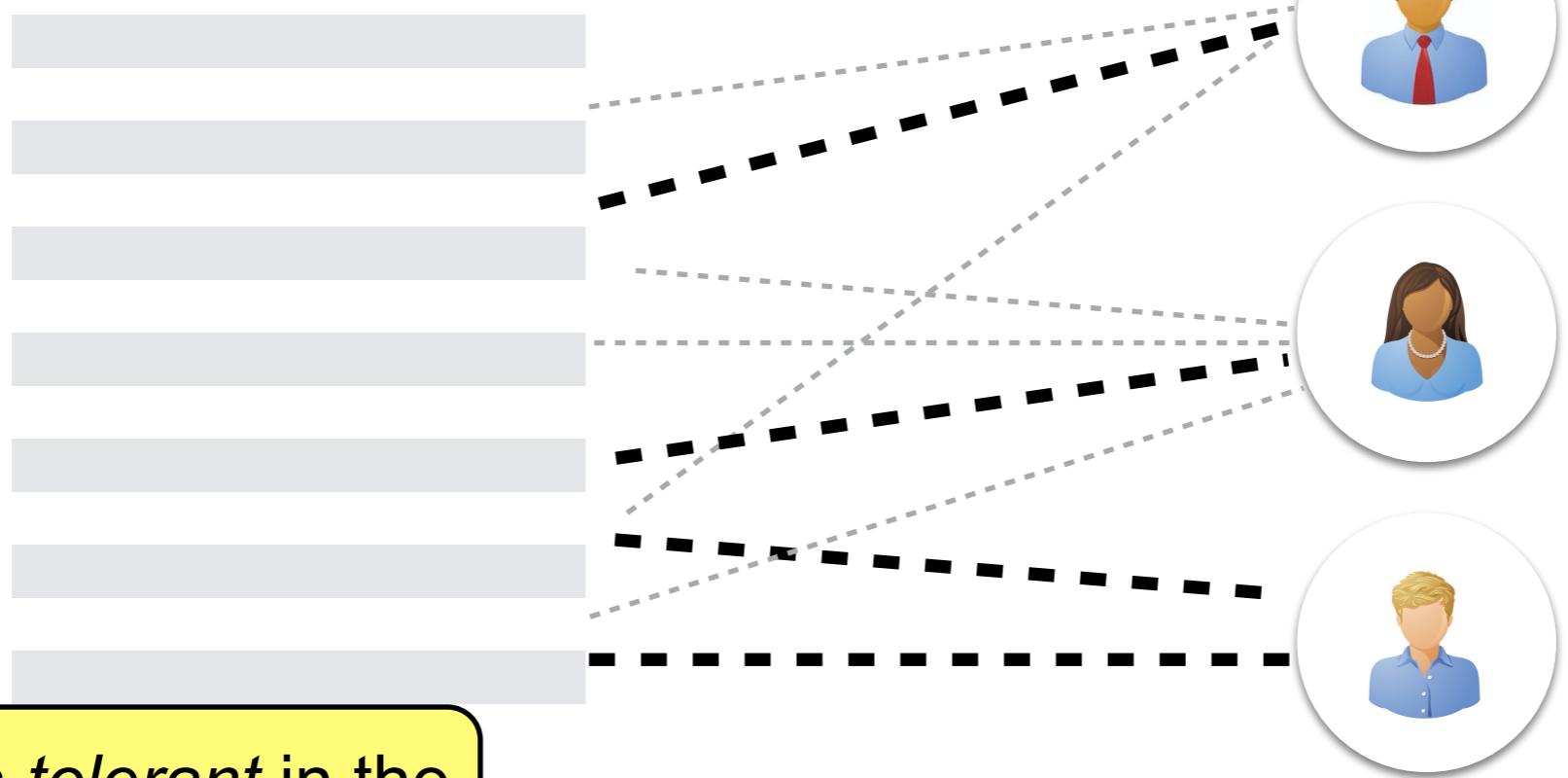
Step 3: Solve (Optimise) ILP and Interpret Solution





Step 3: Solve (Optimise) ILP and Interpret Solution

$$\vec{x}^*$$



Our approach is *tolerant* in the sense that we can determine partial solutions (all variables are set to 0 in the worst case)



Ongoing and Future Work

Operation	Source	Corr	Target
CC	mark	create	mark
CO	mark	mark	mark
FWD_OPT	mark	create	create
BWD_OPT	create	create	mark



Ongoing and Future Work

Operation	Source	Corr	Target
CC	mark	create	mark
CO	mark	mark	mark
FWD_OPT	mark	create	create
BWD_OPT	create	create	mark

Our initial focus
(Consistency Check
via correspondence
link creation)



Ongoing and Future Work

Operation	Source	Corr	Target
CC	mark	create	mark
CO	mark	mark	mark
FWD_OPT	mark	create	create
BWD_OPT	create	create	mark

Check Only:
Check existing triple for consistency



Ongoing and Future Work

Operation	Source	Corr	Target
CC	mark	create	mark
CO	mark	mark	mark
FWD_OPT	mark	create	create
BWD_OPT	create	create	mark

Normal initial (batch) fwd and bwd transformations; but now complete, tolerant, and optimal wrt. to an objective function



Ongoing and Future Work

Operation	Source	Corr	Target
CC	mark	create	mark
CO	mark	mark	mark
FWD_OPT	mark	create	create
BWD_OPT	create	create	mark

All definitions, proofs, and most parts of the implementation can be formulated generically and configured for each case using the entries in this table!



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