

Equivalence and Independence in Controlled Graph-Rewriting Processes

ICGT@STAF 2018, Toulouse

Géza Kulcsár¹, Andrea Corradini², Malte Lochau¹

¹Real-Time Systems Lab, TU Darmstadt

²Department of Computer Science, University of Pisa

geza.kulcsar@es.tu-darmstadt.de

June 26, 2018

Motivation

- Graph-rewriting systems are inherently non-deterministic

Motivation

- Graph-rewriting systems are inherently non-deterministic
- When designing algorithms, need to add control structures:

Motivation

- Graph-rewriting systems are inherently non-deterministic
- When designing algorithms, need to add control structures:
 - sequentialization

Motivation

- Graph-rewriting systems are inherently non-deterministic
- When designing algorithms, need to add control structures:
 - sequentialization
 - conditionals

Motivation

- Graph-rewriting systems are inherently non-deterministic
- When designing algorithms, need to add control structures:
 - sequentialization
 - conditionals
 - iteration and recursion

Motivation

- Graph-rewriting systems are inherently non-deterministic
- When designing algorithms, need to add control structures:
 - sequentialization
 - conditionals
 - iteration and recursion
 - parallelism

Motivation

- Graph-rewriting systems are inherently non-deterministic
- When designing algorithms, need to add control structures:
 - sequentialization
 - conditionals
 - iteration and recursion
 - parallelism
- \Rightarrow *Controlled* graph rewriting [Bunke, Schürr, Habel & Plump, Plump & Steinert, Kreowski et al.; PROGRES, Fujaba, eMoflon]

Motivation

- Graph-rewriting systems are inherently non-deterministic
- When designing algorithms, need to add control structures:
 - sequentialization
 - conditionals
 - iteration and recursion
 - parallelism
- \Rightarrow *Controlled* graph rewriting [Bunke, Schürr, Habel & Plump, Plump & Steinert, Kreowski et al.; PROGRES, Fujaba, eMoflon]
- However, mostly I/O semantics so far, not considering:

Motivation

- Graph-rewriting systems are inherently non-deterministic
- When designing algorithms, need to add control structures:
 - sequentialization
 - conditionals
 - iteration and recursion
 - parallelism
- \Rightarrow *Controlled* graph rewriting [Bunke, Schürr, Habel & Plump, Plump & Steinert, Kreowski et al.; PROGRES, Fujaba, eMoflon]
- However, mostly I/O semantics so far, not considering:
 - Concurrency in graph-rewriting algorithms

Motivation

- Graph-rewriting systems are inherently non-deterministic
- When designing algorithms, need to add control structures:
 - sequentialization
 - conditionals
 - iteration and recursion
 - parallelism
- \Rightarrow *Controlled* graph rewriting [Bunke, Schürr, Habel & Plump, Plump & Steinert, Kreowski et al.; PROGRES, Fujaba, eMoflon]
- However, mostly I/O semantics so far, not considering:
 - Concurrency in graph-rewriting algorithms
 - Reactive (non-terminating) specifications

In this paper...

- *Process-algebraic (CCS-like) syntax and semantics* for controlled graph rewriting

In this paper...

- *Process-algebraic* (CCS-like) *syntax and semantics* for controlled graph rewriting
- *Transition systems* both for control processes and for their executions on graphs

In this paper...

- *Process-algebraic* (CCS-like) *syntax and semantics* for controlled graph rewriting
- *Transition systems* both for control processes and for their executions on graphs
- *Expressiveness* of our control language (encoding *graph programs* by Habel & Plump)

In this paper...

- *Process-algebraic* (CCS-like) *syntax and semantics* for controlled graph rewriting
- *Transition systems* both for control processes and for their executions on graphs
- *Expressiveness* of our control language (encoding *graph programs* by Habel & Plump)
- Handling of *parallel rules and derivations* by *synchronization*

In this paper...

- *Process-algebraic* (CCS-like) *syntax and semantics* for controlled graph rewriting
- *Transition systems* both for control processes and for their executions on graphs
- *Expressiveness* of our control language (encoding *graph programs* by Habel & Plump)
- Handling of *parallel rules and derivations by synchronization*
- An *abstract semantics*, with graphs up to isomorphism

In this paper...

- *Process-algebraic* (CCS-like) *syntax and semantics* for controlled graph rewriting
- *Transition systems* both for control processes and for their executions on graphs
- *Expressiveness* of our control language (encoding *graph programs* by Habel & Plump)
- Handling of *parallel rules and derivations* by *synchronization*
- An *abstract semantics*, with graphs up to isomorphism
- *Equivalence* and *congruence* notions of CCS are reflected in our setting

Graph-Rewriting Actions

- DPO rules: $p : (L \leftarrow K \rightarrow R)$
- ... Parallel composition of DPO rules:

$$p_1|p_2 : (L_1 + L_2 \leftarrow K_1 + K_2 \rightarrow R_1 + R_2)$$

- \mathcal{R} is the set of rule names, \mathcal{R}^* the set of parallel rule names ranged over by ρ
- *Actions* are pairs $(\rho, N) \in Act$ where $\rho \in \mathcal{R}^*$ and $N \subseteq \mathcal{R}$ is a set of *non-applicability conditions*

Unmarked Processes

- Unmarked processes specify control over rule applications, having a CCS-like syntax

Definition (Unmarked Process Term Syntax)

$$P, Q ::= \mathbf{0} \mid \gamma.P \mid A \mid P + Q \mid P \parallel Q$$

where γ ranges over *Act* and $A := P$.

Unmarked Transition System (UTS)

- The semantics of unmarked processes is an LTS where states are processes and transitions are labeled with actions

$$\begin{array}{c}
 \text{PRE} \frac{}{\gamma.P \xrightarrow{\gamma} P} \\
 \\
 \text{STOP} \frac{}{\mathbf{0} \xrightarrow{\checkmark} \mathbf{0}} \qquad \text{CHOICE} \frac{P \xrightarrow{\gamma} P'}{P + Q \xrightarrow{\gamma} P'} \\
 \\
 \text{PAR} \frac{P \xrightarrow{\gamma} P'}{P \parallel Q \xrightarrow{\gamma} P' \parallel Q} \qquad \text{REC} \frac{A := P \quad P \xrightarrow{\alpha} P'}{A \xrightarrow{\alpha} P'} \\
 \\
 \text{SYNC} \frac{P \xrightarrow{(\rho_1, N_1)} P' \quad Q \xrightarrow{(\rho_2, N_2)} Q'}{P \parallel Q \xrightarrow{(\rho_1 | \rho_2, N_1 \cup N_2)} P' \parallel Q'}
 \end{array}$$

Rule Applications

- $G \xrightarrow{\rho@m} H$

$$\begin{array}{ccccc}
 & \underbrace{\hspace{10em}}_{\rho} & & & \\
 L & \longleftarrow l \text{ --- } & K & \text{ --- } r \longrightarrow & R \\
 \downarrow m & & \downarrow k & & \downarrow n \\
 & (PO) & & (PO) & \\
 G & \longleftarrow f \text{ --- } & D & \text{ --- } g \longrightarrow & H
 \end{array}$$

- A *linear derivation* from G_0 is a sequence of rule applications $G_0 \xrightarrow{\rho_1@m_1} \dots \xrightarrow{\rho_n@m_n} G_n$ with no parallel rules
- A *parallel derivation* from G_0 is a sequence of rule applications $G_0 \xrightarrow{\rho_1@m_1} \dots \xrightarrow{\rho_n@m_n} G_n$ with (potentially) parallel rules
 $\rho_i = p_{i1} | \dots | p_{ik}$

Marked Transition System (MTS)

$$\text{MARK} \frac{P \xrightarrow{(\rho, N)} P' \quad G \xrightarrow{\rho @ m} H \quad \forall p \in N : G \not\rightarrow p}{(P, G) \xrightarrow{(\rho, \delta, N)}_M (P', H)}$$

$$\delta := \begin{array}{ccccc} & & \rho & & \\ & & \underbrace{\hspace{10em}} & & \\ L & \longleftarrow l & K & \longrightarrow r & R \\ | & & | & & | \\ m & (PO) & k & (PO) & n \\ \downarrow & & \downarrow & & \downarrow \\ G & \longleftarrow f & D & \longrightarrow g & H \end{array}$$

$$\text{STOP} \frac{P \xrightarrow{\checkmark} P'}{(P, G) \xrightarrow{\checkmark}_M (P', G)}$$

Equivalence of Graph-Rewriting Processes

- A *trace* of a state P is a sequence of transition labels starting from it, e.g., $(\rho_1, \delta_1, N_1)(\rho_2, \delta_2, N_2) \dots (\rho_n, \delta_n, N_n)$
- P and Q are trace equivalent ($P \simeq^T Q$) if they have the same set of traces
- P and Q are *bisimilar* ($P \simeq^{BS} Q$) if for each $P \xrightarrow{\alpha}_M P'$, there is $Q \xrightarrow{\alpha}_M Q'$ such that $P' \simeq^{BS} Q'$ (and vice versa)

Proposition

For any unmarked processes P, Q and graph G ,

- $P \simeq^{BS} Q$ implies $(P, G) \simeq_M^{BS} (Q, G)$
- $P \simeq^T Q$ implies $(P, G) \simeq_M^T (Q, G)$

Correspondence between Traces and Derivations

- Each successful trace of a marked process (P, G) uniquely identifies an *underlying parallel derivation* of \mathcal{R} from G .

$$(\rho_1, \delta_1, N_1)(\rho_2, \delta_2, N_2) \dots (\rho_n, \delta_n, N_n)\checkmark$$

Correspondence between Traces and Derivations

- Each successful trace of a marked process (P, G) uniquely identifies an *underlying parallel derivation* of \mathcal{R} from G .

$$(\rho_1, \delta_1, N_1)(\rho_2, \delta_2, N_2) \dots (\rho_n, \delta_n, N_n)\checkmark$$

- We can construct a process

$$P_{\mathcal{R}} = \mathbf{0} + \sum_{p \in \mathcal{R}} p.P_{\mathcal{R}}$$

such that $(P_{\mathcal{R}}, G)$ has as successful trace each *linear* derivation starting from a graph G ...

Correspondence between Traces and Derivations

- Each successful trace of a marked process (P, G) uniquely identifies an *underlying parallel derivation* of \mathcal{R} from G .

$$(\rho_1, \delta_1, N_1)(\rho_2, \delta_2, N_2) \dots (\rho_n, \delta_n, N_n)\checkmark$$

- We can construct a process

$$P_{\mathcal{R}} = \mathbf{0} + \sum_{p \in \mathcal{R}} p.P_{\mathcal{R}}$$

such that $(P_{\mathcal{R}}, G)$ has as successful trace each *linear* derivation starting from a graph G ...

- ...and we can do the same for *parallel* derivations:

$$Q_{\mathcal{R}} = \mathbf{0} + \left(\left(\sum_{p \in \mathcal{R}} p.\mathbf{0} + \varepsilon.\mathbf{0} \right) \parallel Q_{\mathcal{R}} \right)$$

Expressiveness: Encoding Graph Programs

- Reference: a minimal control language, *graph programs*, being computationally complete [Habel & Plump 2001]

Expressiveness: Encoding Graph Programs

- Reference: a minimal control language, *graph programs*, being computationally complete [Habel & Plump 2001]
 - choice, sequential composition, as-long-as-possible iteration

Expressiveness: Encoding Graph Programs

- Reference: a minimal control language, *graph programs*, being computationally complete [Habel & Plump 2001]
 - choice, sequential composition, as-long-as-possible iteration
- Graph programs can be encoded into unmarked processes, even without using parallel composition:
 - If $GP = \{p_1, \dots, p_n\}$ is an elementary graph program, then $\llbracket GP \rrbracket := \sum_{i=1}^n p_i \cdot \mathbf{0}$.
 - $\llbracket GP_1; GP_2 \rrbracket := \llbracket GP_1 \rrbracket \circledast \llbracket GP_2 \rrbracket$.
 - $\llbracket GP \Downarrow \rrbracket := A_{GP\downarrow} \in \mathcal{K}$ where $A_{GP\downarrow} := \llbracket GP \rrbracket \circledast A_{GP\downarrow} + \widehat{\llbracket GP \rrbracket}$.

where $P \circledast Q := P[Q/\mathbf{0}]$ (syntactic substitution)

Expressiveness: Encoding Graph Programs

- Reference: a minimal control language, *graph programs*, being computationally complete [Habel & Plump 2001]
 - choice, sequential composition, as-long-as-possible iteration
- Graph programs can be encoded into unmarked processes, even without using parallel composition:
 - If $GP = \{p_1, \dots, p_n\}$ is an elementary graph program, then $\llbracket GP \rrbracket := \sum_{i=1}^n p_i \cdot \mathbf{0}$.
 - $\llbracket GP_1; GP_2 \rrbracket := \llbracket GP_1 \rrbracket \circledast \llbracket GP_2 \rrbracket$.
 - $\llbracket GP \Downarrow \rrbracket := A_{GP\downarrow} \in \mathcal{K}$ where $A_{GP\downarrow} := \llbracket GP \rrbracket \circledast A_{GP\downarrow} + \widehat{\llbracket GP \rrbracket}$.

where $P \circledast Q := P[Q/\mathbf{0}]$ (syntactic substitution)

- $\widehat{\llbracket GP \rrbracket}$ is a process representing the termination criterion for GP iteration
 - defined inductively using non-applicability conditions
 - successful exactly if $\llbracket GP \rrbracket$ fails

Abstract MTS

- This “concrete” MTS definition is infinitely branching

Definition (Abstract Marked Transition System)

$[G]$ denotes the isomorphism class of graph G and $[\delta]$ the isomorphism class of DPO diagram δ .

$$\text{MARK} \frac{P \xrightarrow{(\rho, N)} P' \quad G \xrightarrow{\rho @ m} H \quad \forall p \in N : G \not\stackrel{R}{\rightarrow}}{(P, [G]) \xrightarrow{(\rho, [\delta], N)}_A (P', [H])}$$

Abstraction Preserves Bisimilarity and Trace Equivalence

Proposition

For any unmarked processes P, Q and graphs G, H ,

- $(P, G) \simeq_M^{BS} (Q, H)$ implies $(P, [G]) \simeq_A^{BS} (Q, [H])$
- $(P, G) \simeq_M^T (Q, H)$ implies $(P, [G]) \simeq_A^T (Q, [H])$

Abstract Bisimilarity is a Congruence

Given $P, Q, R \in \mathcal{P}$ with $P \simeq^{BS} Q$.

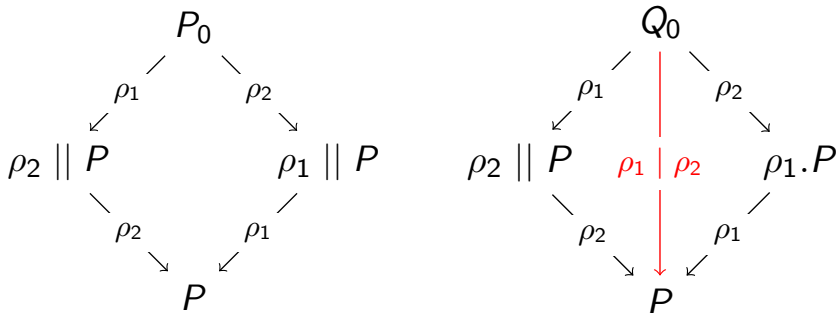
$$(P + R, [G]) \simeq_A^{BS} (Q + R, [G]),$$

$$(P \parallel R, [G]) \simeq_A^{BS} (Q \parallel R, [G]), \text{ and}$$

$$(\gamma.P, [G]) \simeq_A^{BS} (\gamma.Q, [G]) \text{ for any } \gamma \in Act$$

Parallel Independence and Bisimulation

Let $P_0 := \rho_1.(\rho_2 \parallel P) + \rho_2.(\rho_1 \parallel P)$ and $Q_0 := \rho_1.P \parallel \rho_2.\mathbf{0}$. There exist parallel independent applications $\rho_1 @ m_1, \rho_2 @ m_2$ on G , if and only if $(P_0, [G]) \not\approx_D^{BS} (Q_0, [G])$.



Related Work

- **Concurrent Semantics**
 - Formal notion of (concurrent) graph processes (Corradini et al. 1996, Baldan et al. 1999)
- **Semantics of control:**
 - A denotational input/output semantics for controlled graph-rewriting processes (Schürr 1996)
 - Composable graph transformation units (Kreowski et al. 2008)
 - *Graph Programs*, a graph programming language with an operational semantics and results regarding computational completeness (Plump and Habel 2001, Plump and Steinert 2009)
 - Tool support: Henshin, PROGRES, eMoflon, ...

Conclusion and Ongoing Work

- We proposed to extend graph rewriting by a process-algebraic control layer and obtained (preserved) results from CCS theory

Conclusion and Ongoing Work

- We proposed to extend graph rewriting by a process-algebraic control layer and obtained (preserved) results from CCS theory
- The concrete MTS has too much information (and is too strict)
 - \Rightarrow an *abstract interpretation* semantics to obtain equivalences weaker than isomorphism

Conclusion and Ongoing Work

- We proposed to extend graph rewriting by a process-algebraic control layer and obtained (preserved) results from CCS theory
- The concrete MTS has too much information (and is too strict)
 - \Rightarrow an *abstract interpretation* semantics to obtain equivalences weaker than isomorphism
- The abstract MTS cannot capture the truly concurrent semantics of graph rewriting
 - \Rightarrow capture independence in an *asynchronous transition system*

Backup: Encoding Termination Criterion

$\widehat{\llbracket GP \rrbracket}$ is an inductive termination criterion:

- $\widehat{\llbracket GP \rrbracket} := (\varepsilon, \{p_1, \dots, p_n\}).\mathbf{0}$ if $GP = \{p_1, \dots, p_n\}$ is an elementary program;
- $\widehat{\llbracket GP_1; GP_2 \rrbracket} := \widehat{\llbracket GP_1 \rrbracket} + \widehat{\llbracket GP_1 \rrbracket} \circledast \widehat{\llbracket GP_2 \rrbracket}$;
- $\widehat{\llbracket GP \downarrow \rrbracket} := (p, \{p\}).\mathbf{0}$, where p is any rule.