# ICGT 2018: CoReS: A Tool for Computing Core Graphs via SAT/SMT Solvers

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# Motivation

#### Aim

Analyse the behaviour and verify the correctness of dynamically evolving systems.

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Graph transformation systems are well suited to model:

- Concurrent systems
- Infinite state spaces
- Dynamic creation and deletion of objects
- Variable topologies
- . . .

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Graph transformation systems are well suited to model:

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Trade-off: More complex modeling language ~> harder analysis.

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#### Overview

#### In this Talk

Specify (possibly infinite) sets of graphs by finite graphs and compute their corresponding minimal representation.



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Specify (possibly infinite) sets of graphs by finite graphs and compute their corresponding minimal representation.



Solving a subtask from our predecessor paper (ICGT 2017)

#### Contents

#### Background and Preliminaries (Exposition)

- Specifying Graph Languages using Type Graphs
- Retracts and Cores

#### Core Computation via SAT/SMT Encodings (Rising Action)

- Retract Morphism Properties
- Core Computation Encodings

#### CoReS (Peripety)

- Tool Demo
- Runtime Results
- Final Remarks (Dénouement)

# Part I

# Background and Preliminaries

We started by studying type graphs as a specification language.

#### Type Graph Language

Given a graph T, the language of T consists of all graphs that can be mapped homomorphically into T:

 $\mathcal{L}(T) = \{ G \mid \text{there exists a morphism } \varphi \colon G \to T \}$ 

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#### Why study Type Graphs?

- They are simple.
- Other formalisms are based on type graphs (e.g., abstract graphs that use type graphs with additional annotations)
- Refine/Extend this basic formalism and analyse the properties.

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#### Today's aim:

Efficiently minimize the type graph without changing its language.











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Among all type graphs that generate the same language (equivalence class of the homomorphism preorder), one is a subgraph of all the others. This graph is called the core.

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#### Retracts and Core Graphs

A subgraph T' of a graph T for which there exists a morphism  $\varphi \colon T \to T'$  is called a retract of T.

If a graph has no proper retracts itself, it is called core graph. (Nešetřil, Tardif).

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Let T be a graph and core(T) be its core.



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Let T be a graph and core(T) be its core.



Question: How can we efficiently compute the core graph?

# Part II

# Core Computation via SAT/SMT Encodings

Core computation is NP-hard!



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Reason: Checking whether there exists a morphism into  $\bigvee$  is equivalent to checking 3-colourability.

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#### Retract Morphism Problem

Given a graph G. Does there exist a non-surjective endomorphism  $\varphi': G \to G$  with  $\varphi'|_H = id_H$  where  $H = img(\varphi')$ ?

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#### Example

Core Computation in a Nutshell



# Core Computation in a Nutshell

SAT/SMT Encoding









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#### 1) Graph morphism property:

The morphism  $\varphi$  needs to be structure preserving, i.e.

 $src(\varphi_E(e)) = \varphi_V(src(e)) \quad tgt(\varphi_E(e)) = \varphi_V(tgt(e)) \quad lab(\varphi_E(e)) = lab(e)$ 

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3) Retract property:

The morphism  $\varphi$  restricted on its image is an identity morphism, i.e.

 $\varphi|_{img(\varphi)} = id_{img(\varphi)}$ 

Initialize the components of the input G = (V, E, src, tgt, lab):(declare-datatypes () ((V v1 ... vN))) $| (V = \{v_1, ..., v_n\})$ (declare-datatypes () ((E e1 ... eM))) $| (E = \{e_1, ..., e_m\})$ (declare-datatypes () ((L A ...))) $| (\Lambda = \{A, ...\})$ (declare-fun src (E) V) $| src : E \to V$ (declare-fun tgt (E) V) $| tgt : E \to V$ (declare-fun lab (E) L) $| lab : E \to \lambda$ 

For instance the graph  $o_1^A \rightarrow o_2^A$  can be encoded in the following way:

 $\begin{array}{ll} (\text{assert} (= (\text{src e1}) \ v1)) & | \ \textit{src}(e_1) = v_1 \\ (\text{assert} (= (\text{tgt e1}) \ v2)) & | \ \textit{tgt}(e_1) = v_2 \\ (\text{assert} (= (\text{lab e1}) \ A)) & | \ \textit{lab}(e_1) = A \end{array}$ 

Next, we specify the constraints for the morphism  $\varphi \colon G \to G$ :

#### 1) Graph morphism property

 $\begin{array}{ll} (\text{declare-fun vphi}(V) V) & | \varphi_V \colon V \to V \\ (\text{declare-fun ephi}(E) E) & | \varphi_E \colon E \to E \\ (\text{assert (forall ((e E)) (= (src (ephi e)) (vphi (src e)))))} & | src(\varphi_E(e)) = \varphi_V(src(e)) \\ (\text{assert (forall ((e E)) (= (tgt (ephi e)) (vphi (tgt e)))))} & | tgt(\varphi_E(e)) = \varphi_V(tgt(e)) \\ (\text{assert (forall ((e E)) (= (lab (ephi e)) (lab e))))} & | lab(\varphi_E(e)) = lab(e) \\ \end{array}$ 

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#### 2) Subgraph property

(assert (exists ((v1 V)) not(exists ((v2 V)) (= v1 (vphi v2)))))  $|\exists v_1 \in V \neg \exists v_2 \in V :$  $v_1 = \varphi_V(v_2)$ 

We need to specify that the retract property  $\varphi|_{img(\varphi)} = id_{img(\varphi)}$ holds. We rephrase this requirement in the following way:

$$\forall x \in G\Big(\big(\exists y \in G \ (\varphi(y) = x)\big) \implies \varphi(x) = x\Big)$$

Every element in the image of  $\varphi$  is part of the retract and therefore always has to be mapped to itself.

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 $(assert (forall ((v1V)) (=> (exists ((v2V)) (= v1 (vphiv2))) (= v1 (vphiv1)))) \\ (assert (forall ((e1E)) (=> (exists ((e2E)) (= e1 (ephie2))) (= e1 (ephie1))))) \\$ 

# Example Graph



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Remove parallel edges from the type graph in a preprocessing step  $\rightsquigarrow$  Find a node mapping describing the retract since the corresponding edge mappings can be derived from it.

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Our set of atomic propositions  $\mathcal{A}$  has size  $|\mathcal{A}| = |V \times V|$ .

For a pair of nodes  $(x, y) \in V \times V$  we use Ax-y with

 $\mathcal{A} \ni Ax - y \equiv \texttt{true} \text{ iff } \varphi_V(x) = y \text{ holds.}$ 

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Additional requirement

$$\bigwedge_{x \in V} \bigvee_{y \in V} \left( \mathsf{A}x - y \land \left( \bigwedge_{z \in V \setminus \{y\}} \neg \mathsf{A}x - z \right) \right) \quad | \ \forall x \exists ! y \ \varphi_V(x) = y$$

1) Graph morphism property

$$\bigwedge_{e \in E} \bigvee_{e' \in E_{lab(e)}} \left( \left( \texttt{Asrc}(e) - \texttt{src}(e') \right) \land \left( \texttt{Atgt}(e) - \texttt{tgt}(e') \right) \right)$$

2) Subgraph property

$$\bigvee_{x \in V} \left( \bigwedge_{y \in V} \neg Ay \cdot x \right) \qquad |\exists x \forall y \ \varphi(y) \neq x$$

3) Retract property

$$\bigwedge_{x \in V} \left( \left( \bigvee_{y \in V} A_{y-x} \right) \Rightarrow A_{x-x} \right) \qquad |\varphi|_{H} = id_{H}$$

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The derivation of the formulas above is given in our paper.

# Part III

# CoReS

#### (Computation of Retracts encoded SAT/SMT)

#### Experiments

The encodings were tested on 125 random graphs consisting of

- a fixed number of nodes |V|.
- a fixed number of available edge labels  $|\Lambda|$ .
- a fixed probability  $\rho$  for an edge to exist.

		$ ho \cdot  V  \cdot  \Lambda $									
		0.5		0.8		1.0		1.2		1.5	
V	Λ	SAT	SMT	SAT	SMT	SAT	SMT	SAT	SMT	SAT	SMT
	1	.075	.116	.078	.344	.078	.733	.071	1.17	.070	3.01
16	2	.067	.155	.096	.463	.080	1.12	.079	2.11	.078	4.21
	3	.063	.172	.100	.548	.074	1.14	.071	2.02	.073	4.09
	1	.301	.620	.306	4.58	.396	12.4	.424	27.4	.500	67.5
32	2	.389	1.08	.407	7.27	.415	14.9	.447	37.6	.450	121
	3	.322	1.52	.383	5.27	.365	19.3	.391	40.3	.382	110

#### SAT (Limboole) vs SMT (Z3)

# **Final Remarks**

#### Contribution:

- Investigation of encodings for core computations: Analysis and encoding of needed properties in SAT/SMT.
- Benchmarks:

Trade-off between readability and performance.

Tool support:

• CoReS:

Automatically compute core graphs via SAT/SMT encodings.

Features:

- GUI mode for visualized core computations.
- Integrable and executable standalone command line interface.
- User-manual and source code (Python) available on GitHub: https://github.com/mnederkorn/CoReS



for your attention

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# Part IV

# Additional Material

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# Invariant checking

#### Closure under Rewriting

Question: Given T and a (DPO) GTS rule  $r = (L \leftarrow I \rightarrow R)$ . Does  $Post_{\{r\}}(\mathcal{L}(T)) \subseteq \mathcal{L}(T)$  hold?

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Sufficient condition: Check whether for each morphism  $L \to T$  there exists a morphism  $R \to T$  such that the diagram below commutes. This implies closure under rewriting.



## The missing piece

This is not an if-and-only-if condition. Counterexample:



However, the type graph represents *all* graphs with *A*- and *B*-labelled edges and is hence closed under rewriting.

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However, the type graph represents *all* graphs with *A*- and *B*-labelled edges and is hence closed under rewriting.

Solution: We obtain an if-and-only-if condition if we require that the type graph T is a core!

## Experiments

#### Additional SAT runtimes

		$ ho \cdot  V  \cdot  \Lambda $										
V	Λ	0.5	0.6	0.7	0.8	0.9	1.0	1.1	1.2	1.3	1.4	1.5
	1	.462	.595	.309	.333	.351	.359	.388	.476	.371	.589	.354
24	2	.337	.356	.548	.587	1.29	.623	.685	.685	.511	.739	.497
	3	.410	.401	1.00	.460	.456	.871	.450	.490	1.60	.615	.574
	1	.619	.828	.901	1.17	1.11	.85	.973	1.29	.986	1.01	1.53
32	2	.683	.809	.792	.988	1.03	1.27	1.04	1.13	1.23	1.22	1.23
	3	1.13	1.01	.821	.819	1.16	.937	1.10	1.05	1.87	1.27	1.20
	1	2.39	2.62	3.27	3.15	4.45	5.18	5.34	7.18	5.01	5.93	6.24
48	2	1.83	1.83	3.23	3.68	3.97	3.98	4.75	5.47	4.98	5.02	5.37
	3	2.35	2.57	3.06	3.25	3.59	3.94	3.88	4.17	4.28	5.33	4.96
64	1	6.63	8.65	12.0	12.7	19.4	21.9	21.2	26.2	22.5	22.1	26.0
	2	4.04	5.91	6.73	10.9	10.3	14.9	15.2	15.2	15.4	15.7	18.4
	3	4.53	5.60	7.22	8.96	9.02	11.0	10.6	12.0	12.7	11.9	12.1
96	1	37.5	49.8	92.8	125	123	165	140	163	193	152	194
	2	28.6	49.9	59.7	85.5	98.9	102	107	115	127	111	116
	3	23.7	36.7	50.4	60.6	52.0	51.8	48.8	52.6	49.0	44.0	46.6